
Subject: [PATCH 1/1] user.c: deinline

Posted by [Alexey Dobriyan](#) on Fri, 21 Sep 2007 09:38:08 GMT

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Save some space because uid_hash_find() has 3 callsites.

Signed-off-by: Alexey Dobriyan <adobriyan@sw.ru>

kernel/user.c | 7 +++----

1 file changed, 3 insertions(+), 4 deletions(-)

--- a/kernel/user.c

+++ b/kernel/user.c

@@ -55,17 +55,17 @@ struct user_struct root_user = {

/*

* These routines must be called with the uidhash spinlock held!

*/

-static inline void uid_hash_insert(struct user_struct *up, struct hlist_head *hashent)

+static void uid_hash_insert(struct user_struct *up, struct hlist_head *hashent)

{

hlist_add_head(&up->uidhash_node, hashent);

}

-static inline void uid_hash_remove(struct user_struct *up)

+static void uid_hash_remove(struct user_struct *up)

{

hlist_del_init(&up->uidhash_node);

}

-static inline struct user_struct *uid_hash_find(uid_t uid, struct hlist_head *hashent)

+static struct user_struct *uid_hash_find(uid_t uid, struct hlist_head *hashent)

{

struct user_struct *user;

struct hlist_node *h;