

---

Subject: Re: [RFC][PATCH] Make access to taks's nsproxy liter

Posted by [paulmck](#) on Wed, 08 Aug 2007 18:48:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On Wed, Aug 08, 2007 at 09:36:47PM +0400, Oleg Nesterov wrote:

> On 08/08, Paul E. McKenney wrote:

> >

> > On Wed, Aug 08, 2007 at 08:41:07PM +0400, Oleg Nesterov wrote:

> > > +void switch\_task\_namespaces(struct task\_struct \*p, struct nsproxy \*new)

> > > +{

> > > + struct nsproxy \*ns;

> > > +

> > > + might\_sleep();

> > > +

> > > + ns = p->nsproxy;

> > > + if (ns == new)

> > > + return;

> > > +

> > > + if (new)

> > > + get\_nsproxy(new);

> > > + rcu\_assign\_pointer(p->nsproxy, new);

> > > +

> > > + if (ns && atomic\_dec\_and\_test(&ns->count)) {

> > > + /\*

> > > + \* wait for others to get what they want from this

> > > + \* nsproxy. cannot release this nsproxy via the

> > > + \* call\_rcu() since put\_mnt\_ns will want to sleep

> > > + \*/

> > > + synchronize\_rcu();

> > > + free\_nsproxy(ns);

> > > + }

> > > + }

> > >

> > > (I may be wrong, Paul cc'ed)

> > >

> > > This is correct with the current implementation of RCU, but strictly speaking,

> > > we can't use synchronize\_rcu() here, because write\_lock\_irq() doesn't imply

> > > rcu\_read\_lock() in theory.

> > >

> > > Can you use synchronize\_sched() instead? The synchronize\_sched()

> > > primitive will wait until all preempt/irq-disable code sequences complete.

> > > Therefore, it would wait for all write\_lock\_irq() code sequences to

> > > complete.

> > >

> > > Thanks Paul!

> > >

> > > But we also need to cover the case when ->nsproxy is used under rcu\_read\_lock(),

> > > so if we go this way, we'd better add rcu\_read\_lock() to do\_notify\_parent.\*() as

> Eric suggested.

Makes sense. Just for completeness, the other thing you could do would be to do both a `synchronize_sched()` and a `synchronize_rcu()` in the `switch_task_namespaces()` function, but I believe that Eric's approach would be better. (The only counter-example I can come up with off-hand would be if there were tons of read paths, and you needed a quick fix. But even in that case, hopefully the quick fix would be followed by taking Eric's approach.)

Thanx, Paul

---

Containers mailing list  
Containers@lists.linux-foundation.org  
<https://lists.linux-foundation.org/mailman/listinfo/containers>

---