Subject: Re: NFS causing oops when freeing namespace Posted by ebiederm on Wed, 17 Jan 2007 22:30:16 GMT

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Cedric Le Goater <clg@fr.ibm.com> writes:

>

- > your first analysis was correct : exit_task_namespaces() should be moved
- > above exit_notify(tsk). It will require some extra fixes for nsproxy
- > though.

I think the only issue is the child_reaper and currently we only have one of those. When we really do the pid namespace we are going to have to revisit this. My gut feel says that we won't be able to exit our pid namespace until the process is waited on. So we may need to break up exit_task_namespace into individual components.

Eric

Containers mailing list Containers@lists.osdl.org https://lists.osdl.org/mailman/listinfo/containers

Subject: Re: NFS causing oops when freeing namespace Posted by Trond Myklebust on Wed, 17 Jan 2007 22:46:42 GMT View Forum Message <> Reply to Message

On Wed, 2007-01-17 at 15:30 -0700, Eric W. Biederman wrote:

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- > >
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- > individual components.

It makes little sense, afaics, to have an interruptible sleep in something like lockd_down() if you have no pid space or signal handling.

That isn't the only place where the process has to wait in an NFS unmount, BTW. Things like rpc client cleanup (waiting for all the RPC tasks to complete) also tend to lead to interruptible sleeps.

Trond

Containers mailing list
Containers@lists.osdl.org
https://lists.osdl.org/mailman/listinfo/containers

Subject: Re: NFS causing oops when freeing namespace Posted by Oleg Nesterov on Wed, 17 Jan 2007 22:55:24 GMT View Forum Message <> Reply to Message

On 01/17, Eric W. Biederman wrote:

>

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> >

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- > this. My gut feel says that we won't be able to exit our pid namespace until
- > the process is waited on. So we may need to break up exit_task_namespace into
- > individual components.

I agree, but please note that the child_reaper is not the only issue. Think about sub-thread which auto-reaps itself. I'd suggest to add the comment in do_exit() after exit_notify() to remind that the task is really dead now, it has no ->signal, it can't be seen in /proc/, we can't send a signal to it, etc.

Oleg.

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