
Subject: [PATCH] vt: Fix comments to not refer to kill_proc
Posted by [ebiederm](#) on Mon, 11 Dec 2006 13:05:18 GMT
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The code has been fixed to use kill_pid instead of kill_proc
fix the comments as well.

Signed-off-by: Eric W. Biederman <ebiederm@xmission.com>

drivers/char/vt_ioctl.c | 6 +++---
1 files changed, 3 insertions(+), 3 deletions(-)

diff --git a/drivers/char/vt_ioctl.c b/drivers/char/vt_ioctl.c

index ac5d60e..311493e 100644

--- a/drivers/char/vt_ioctl.c

+++ b/drivers/char/vt_ioctl.c

@@ -1087,7 +1087,7 @@ static void complete_change_console(struct vc_data *vc)
switch_screen(vc);

/*
- * This can't appear below a successful kill_proc(). If it did,
+ * This can't appear below a successful kill_pid(). If it did,
* then the *blank_screen operation could occur while X, having
* received acqsig, is waking up on another processor. This
* condition can lead to overlapping accesses to the VGA range
@@ -1110,7 +1110,7 @@ static void complete_change_console(struct vc_data *vc)

*/
if (vc->vt_mode.mode == VT_PROCESS) {
/*

- * Send the signal as privileged - kill_proc() will
+ * Send the signal as privileged - kill_pid() will
* tell us if the process has gone or something else
* is awry
*/

@@ -1170,7 +1170,7 @@ void change_console(struct vc_data *new_vc)

vc = vc_cons[fg_console].d;
if (vc->vt_mode.mode == VT_PROCESS) {
/*

- * Send the signal as privileged - kill_proc() will
+ * Send the signal as privileged - kill_pid() will
* tell us if the process has gone or something else
* is awry
*/

--

1.4.4.1.g278f

Containers mailing list

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