
Subject: [PATCH] file: Add locking to f_getown
Posted by [ebiederm](#) on Sun, 10 Sep 2006 04:11:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

This has been needed for a long time, but now with the advent of a reference counted struct pid there are real consequences for getting this wrong.

Someone I think it was Oleg Nesterov pointed out that this construct was missing locking, when I introduced struct pid. After taking time to review the locking construct already present I figured out which lock needs to be taken. The other paths that access f_owner.pid take either the f_owner read or the write lock.

Signed-off-by: Eric W. Biederman <ebiederm@xmission.com>

fs/fcntl.c | 2 ++
1 files changed, 2 insertions(+), 0 deletions(-)

```
diff --git a/fs/fcntl.c b/fs/fcntl.c
index 821ebb9..b1dd4d4 100644
--- a/fs/fcntl.c
+++ b/fs/fcntl.c
@@ -305,9 +305,11 @@ void f_delown(struct file *filp)
 pid_t f_getown(struct file *filp)
 {
     pid_t pid;
+    read_lock(&filp->f_owner.lock);
     pid = pid_nr(filp->f_owner.pid);
     if (filp->f_owner.pid_type == PIDTYPE_PGID)
         pid = -pid;
+    read_unlock(&filp->f_owner.lock);
     return pid;
 }
```

--

1.4.2.rc3.g7e18e-dirty

Containers mailing list
Containers@lists.osdl.org
<https://lists.osdl.org/mailman/listinfo/containers>
