
Subject: [PATCH 3/20] Introduce MS_KERNMOUNT flag
Posted by [Pavel Emelianov](#) on Fri, 10 Aug 2007 11:47:55 GMT
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This flag tells the .get_sb callback that this is a kern_mount() call so that it can trust *data pointer to be valid in-kernel one. If this flag is passed from the user process, it is cleared since the *data pointer is not a valid kernel object.

Running a few steps forward - this will be needed for proc to create the superblock and store a valid pid namespace on it during the namespace creation. The reason, why the namespace cannot live without proc mount is described in the appropriate patch.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>
Cc: Oleg Nesterov <oleg@tv-sign.ru>

```
fs/namespace.c | 3 ++
fs/super.c     | 6 +----
include/linux/fs.h | 4 +++
3 files changed, 8 insertions(+), 5 deletions(-)
```

```
diff -upr linux-2.6.23-rc1-mm1.orig/fs/namespace.c linux-2.6.23-rc1-mm1-7/fs/namespace.c
--- linux-2.6.23-rc1-mm1.orig/fs/namespace.c 2007-07-26 16:34:45.000000000 +0400
+++ linux-2.6.23-rc1-mm1-7/fs/namespace.c 2007-07-26 16:36:36.000000000 +0400
@@ -1579,7 +1579,8 @@ long do_mount(char *dev_name, char *dir_
 mnt_flags |= MNT_NOMNT;
```

```
flags &= ~(MS_NOSUID | MS_NOEXEC | MS_NODEV | MS_ACTIVE |
- MS_NOATIME | MS_NODIRATIME | MS_RELATIME | MS_NOMNT);
+ MS_NOATIME | MS_NODIRATIME | MS_RELATIME |
+ MS_NOMNT | MS_KERNMOUNT);
```

```
/* ... and get the mountpoint */
retval = path_lookup(dir_name, LOOKUP_FOLLOW, &nd);
diff -upr linux-2.6.23-rc1-mm1.orig/fs/super.c linux-2.6.23-rc1-mm1-7/fs/super.c
--- linux-2.6.23-rc1-mm1.orig/fs/super.c 2007-07-26 16:34:45.000000000 +0400
+++ linux-2.6.23-rc1-mm1-7/fs/super.c 2007-07-26 16:36:36.000000000 +0400
@@ -944,9 +944,9 @@ do_kern_mount(const char *fstype, int fl
 return mnt;
}
```

```
-struct vfsmount *kern_mount(struct file_system_type *type)
+struct vfsmount *kern_mount_data(struct file_system_type *type, void *data)
{
- return vfs_kern_mount(type, 0, type->name, NULL);
```

```

+ return vfs_kern_mount(type, MS_KERNMOUNT, type->name, data);
}

-EXPORT_SYMBOL(kern_mount);
+EXPORT_SYMBOL_GPL(kern_mount_data);
diff -upr linux-2.6.23-rc1-mm1.orig/include/linux/fs.h linux-2.6.23-rc1-mm1-7/include/linux/fs.h
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+++ linux-2.6.23-rc1-mm1-7/include/linux/fs.h 2007-07-26 16:36:36.000000000 +0400
@@ -129,6 +129,7 @@ extern int dir_notify_enable;
#define MS_RELATIME (1<<21) /* Update atime relative to mtime/ctime. */
#define MS_SETUSER (1<<23) /* set mnt_uid to current user */
#define MS_NOMNT (1<<24) /* don't allow unprivileged submounts */
+#define MS_KERNMOUNT (1<<25) /* this is a kern_mount call */
#define MS_ACTIVE (1<<30)
#define MS_NOUSER (1<<31)

@@ -1459,7 +1460,8 @@ void unnamed_dev_init(void);

extern int register_filesystem(struct file_system_type *);
extern int unregister_filesystem(struct file_system_type *);
-extern struct vfsmount *kern_mount(struct file_system_type *);
+extern struct vfsmount *kern_mount_data(struct file_system_type *, void *data);
+#define kern_mount(type) kern_mount_data(type, NULL)
extern int may_umount_tree(struct vfsmount *);
extern int may_umount(struct vfsmount *);
extern void umount_tree(struct vfsmount *, int, struct list_head *);

```

Subject: Re: [PATCH 3/20] Introduce MS_KERNMOUNT flag
 Posted by [Christoph Hellwig](#) on Sat, 11 Aug 2007 03:47:21 GMT

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On Fri, Aug 10, 2007 at 03:47:55PM +0400, xemul@openvz.org wrote:
 > This flag tells the .get_sb callback that this is a kern_mount() call
 > so that it can trust *data pointer to be valid in-kernel one. If this
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I don't like this at all. We should never pass kernel and userspace
 addresses through the same pointer. Maybe add an additional argument
 to the get_sb prototype instead. But this whole idea of mounting /proc
 from kernelspace sounds like a really bad idea to me. /proc should
 never be mounted from the kernel but always normally from userspace.

```

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> Signed-off-by: Pavel Emelyanov <xemul@openvz.org>
> Cc: Oleg Nesterov <oleg@tv-sign.ru>
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>   mnt_flags |= MNT_NOMNT;
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> -  MS_NOATIME | MS_NODIRATIME | MS_RELATIME | MS_NOMNT);
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> +  MS_NOMNT | MS_KERNMOUNT);
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>   return mnt;
> }
>
> -struct vfsmount *kern_mount(struct file_system_type *type)
> +struct vfsmount *kern_mount_data(struct file_system_type *type, void *data)
> {
> - return vfs_kern_mount(type, 0, type->name, NULL);
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>
> -EXPORT_SYMBOL(kern_mount);
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```

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> extern int register_filesystem(struct file_system_type *);
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> +#define kern_mount(type) kern_mount_data(type, NULL)
> extern int may_umount_tree(struct vfsmount *);
> extern int may_umount(struct vfsmount *);
> extern void umount_tree(struct vfsmount *, int, struct list_head *);
>
> -
> To unsubscribe from this list: send the line "unsubscribe linux-kernel" in
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> More majordomo info at http://vger.kernel.org/majordomo-info.html
> Please read the FAQ at http://www.tux.org/lkml/
---end quoted text---
```

Subject: Re: [PATCH 3/20] Introduce MS_KERNMOUNT flag
Posted by [Oleg Nesterov](#) on Sat, 11 Aug 2007 11:20:03 GMT

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On 08/11, Christoph Hellwig wrote:

```
>
> On Fri, Aug 10, 2007 at 03:47:55PM +0400, xemul@openvz.org wrote:
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> to the get_sb prototype instead. But this whole idea of mounting /proc
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> never be mounted from the kernel but always normally from userspace.
```

Can't comment because I don't understand vfs at all, and perhaps I just misunderstood you.

But could you clarify? We already create internal proc mount from kernel space, proc_root_init() does this. With this series we are doing the same when a new namespace is created.

Thanks,

Oleg.

Subject: Re: [PATCH 3/20] Introduce MS_KERNMOUNT flag
Posted by [Pavel Emelianov](#) on Mon, 13 Aug 2007 07:12:06 GMT

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Christoph Hellwig wrote:

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Why then is it mounted in proc_root_init()?

Thanks,
Pavel
