
Subject: Memory values & documentation

Posted by [ugo123](#) on Wed, 27 Jun 2007 07:48:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello,

Just a quick question for you guys....

I'm a total newbie to OpenVZ, coming from the Xen world.

I've installed it yesterday from a vanilla kernel and everything is working okay with the default settings, and it seems like it is a very good virtualization solution .

But, now it is time for me to configure it properly, and that's where I seriously bang my head....

So far, from what I've understood from the documentation :

vmguarpages -> the guaranteed and "real" memory assigned to the VM.

oomguarpages -> the guaranteed memory in case the HN is in out of memory condition, basically it should be the same value than vmguarpages in order to be "safe" in that case.

privvmpages -> the non guaranteed and "burst" zone of the VM.

Am I correct so far ?

But now, for the values, if I follow the wiki UBC page here :

http://wiki.openvz.org/UBC_configuration_examples_table

For the configuration C (which is eight VMs on a host with 2GB of RAM)....

I don't get the values and I don't want to follow something I don't get .

vmguarpages = 102,400, so it's roughly $102,400 * 4 \text{ KB} \approx 400 \text{ MB}$.

and privvmpages = 262,144, so it's roughly $262,144 * 4 \text{ KB} \approx 1 \text{ GB}$.

I'm quite ok for the privvmpages (if it's just a "burst" value and if I get it right), but how can you "guarantee" $400 \text{ MB} * 8 = 3.200 \text{ GB}$ of VM memory with only 2GB on the host ?!

Is that some kind of magic ? an error in the wiki ? or am I really dumb ?

I'm focused on that problem for a few hours now and I'm really stuck.... if you could answer me please

Thanks a lot,
Ugo PARSI

Subject: Re: Memory values & documentation

Posted by [Alexandr Andreev](#) on Wed, 27 Jun 2007 09:17:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello,

Yes, you are right, guaranteed VE's memory size for case "C" is 3.2GB, but that it because overall virtual memory size on this host 6GB (2GB ram + 4GB swap). Residuary 2.8GB is used for kernel memory + socket buffers + non-guaranteed memory available for applications that can be limited by privvmpages.

I see this wiki page says nothing about swap I'll fix it

Subject: Re: Memory values & documentation

Posted by [ugo123](#) on Wed, 27 Jun 2007 09:35:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

Alexandr Andreev wrote on Wed, 27 June 2007 05:17Hello,

Yes, you are right, guaranteed VE's memory size for case "C" is 3.2GB, but that it because overall virtual memory size on this host 6GB (2GB ram + 4GB swap). Residuary 2.8GB is used for kernel memory + socket buffers + non-guaranteed memory available for applications that can be limited by privvmpages.

I see this wiki page says nothing about swap I'll fix it

Ohhh ok, thank you, that makes sense now
I'm glad that I am not totally THAT insane

Hmm, speaking of swap, is it a good thing to use that much swap ? (I guess your settings were made from previous and field-tested experience, so I guess it's alright)

I was always told not to swap AT ALL.... and to use swap as a last barrier before system failure and to upgrade the RAM ASAP in case of massive swap.

It is something else for OpenVZ and the usage is recommended ?

I just plan on virtualizing mail, web and sql servers.

Subject: Re: Memory values & documentation

Posted by [Alexandr Andreev](#) on Wed, 27 Jun 2007 11:07:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

Quote:is it a good thing to use that much swap ? (I guess your settings were made from previous and field-tested experience, so I guess it's alright)

AFAIK it's just general rule of thumb for swap size - it should be around double your RAM size.

There are no special OpenVZ requirements. You can even disable swap at all if you think your RAM is enough.

I guess these configurations were obtained by vzsplitt utility, which just relies on your host configuration - memory and disk space available.

BTW, why you think swap is bad? Do you like oomkiller?
