
Subject: [PATCH 02/10] Containers(V10): Example CPU accounting subsystem
Posted by [Paul Menage](#) on Tue, 29 May 2007 13:01:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

This example demonstrates how to use the generic container subsystem for a simple resource tracker that counts, for the processes in a container, the total CPU time used and the %CPU used in the last complete 10 second interval.

Portions contributed by Balbir Singh <balbir@in.ibm.com>

Signed-off-by: Paul Menage <menage@google.com>

```
---
include/linux/container_subsys.h | 6 +
include/linux/cpu_acct.h         | 14 ++
init/Kconfig                     | 7 +
kernel/Makefile                  | 1
kernel/cpu_acct.c                 | 185 +++++
kernel/sched.c                   | 14 ++
6 files changed, 224 insertions(+), 3 deletions(-)

Index: container-2.6.22-rc2-mm1/include/linux/container_subsys.h
=====
--- container-2.6.22-rc2-mm1.orig/include/linux/container_subsys.h
+++ container-2.6.22-rc2-mm1/include/linux/container_subsys.h
@@ -7,4 +7,10 @@
/* */

#ifdef CONFIG_CONTAINER_CPUACCT
+SUBSYS(cpuacct)
#endif
+
+/* */
+
Index: container-2.6.22-rc2-mm1/include/linux/cpu_acct.h
=====
--- /dev/null
+++ container-2.6.22-rc2-mm1/include/linux/cpu_acct.h
@@ -0,0 +1,14 @@
+
+#ifndef _LINUX_CPU_ACCT_H
+#define _LINUX_CPU_ACCT_H
+
+#include <linux/container.h>
+#include <asm/cputime.h>
```

```

+
+ #ifdef CONFIG_CONTAINER_CPUACCT
+ extern void cpuacct_charge(struct task_struct *, cputime_t cputime);
+ #else
+ static void inline cpuacct_charge(struct task_struct *p, cputime_t cputime) {}
+ #endif
+
+ #endif
Index: container-2.6.22-rc2-mm1/init/Kconfig
=====
--- container-2.6.22-rc2-mm1.orig/init/Kconfig
+++ container-2.6.22-rc2-mm1/init/Kconfig
@@ -337,6 +337,13 @@ config SYSFS_DEPRECATED
    If you are using a distro that was released in 2006 or later,
    it should be safe to say N here.

+config CONTAINER_CPUACCT
+ bool "Simple CPU accounting container subsystem"
+ select CONTAINERS
+ help
+   Provides a simple Resource Controller for monitoring the
+   total CPU consumed by the tasks in a container
+
config RELAY
    bool "Kernel->user space relay support (formerly relayfs)"
    help
Index: container-2.6.22-rc2-mm1/kernel/Makefile
=====
--- container-2.6.22-rc2-mm1.orig/kernel/Makefile
+++ container-2.6.22-rc2-mm1/kernel/Makefile
@@ -38,6 +38,7 @@ obj-$(CONFIG_KEXEC) += kexec.o
obj-$(CONFIG_COMPAT) += compat.o
obj-$(CONFIG_CONTAINERS) += container.o
obj-$(CONFIG_CPUSETS) += cpuset.o
+obj-$(CONFIG_CONTAINER_CPUACCT) += cpu_acct.o
obj-$(CONFIG_IKCONFIG) += configs.o
obj-$(CONFIG_STOP_MACHINE) += stop_machine.o
obj-$(CONFIG_AUDIT) += audit.o auditfilter.o
Index: container-2.6.22-rc2-mm1/kernel/cpu_acct.c
=====
--- /dev/null
+++ container-2.6.22-rc2-mm1/kernel/cpu_acct.c
@@ -0,0 +1,185 @@
+/*
+ * kernel/cpu_acct.c - CPU accounting container subsystem
+ *
+ * Copyright (C) Google Inc, 2006
+ */

```

```

+ * Developed by Paul Menage (menage@google.com) and Balbir Singh
+ * (balbir@in.ibm.com)
+ *
+ */
+
+/*
+ * Example container subsystem for reporting total CPU usage of tasks in a
+ * container, along with percentage load over a time interval
+ */
+
+#include <linux/module.h>
+#include <linux/container.h>
+#include <linux/fs.h>
+#include <asm/div64.h>
+
+struct cpuacct {
+ struct container_subsys_state css;
+ spinlock_t lock;
+ /* total time used by this class */
+ cputime64_t time;
+
+ /* time when next load calculation occurs */
+ u64 next_interval_check;
+
+ /* time used in current period */
+ cputime64_t current_interval_time;
+
+ /* time used in last period */
+ cputime64_t last_interval_time;
+};
+
+struct container_subsys cpuacct_subsys;
+
+static inline struct cpuacct *container_ca(struct container *cont)
+{
+ return container_of(container_subsys_state(cont, cpuacct_subsys_id),
+    struct cpuacct, css);
+}
+
+static inline struct cpuacct *task_ca(struct task_struct *task)
+{
+ return container_of(task_subsys_state(task, cpuacct_subsys_id),
+    struct cpuacct, css);
+}
+
+#define INTERVAL (HZ * 10)
+
+static inline u64 next_interval_boundary(u64 now) {

```

```

+ /* calculate the next interval boundary beyond the
+  * current time */
+ do_div(now, INTERVAL);
+ return (now + 1) * INTERVAL;
+}
+
+static int cpuacct_create(struct container_subsys *ss, struct container *cont)
+{
+ struct cpuacct *ca = kzalloc(sizeof(*ca), GFP_KERNEL);
+ if (!ca)
+ return -ENOMEM;
+ spin_lock_init(&ca->lock);
+ ca->next_interval_check = next_interval_boundary(get_jiffies_64());
+ cont->subsys[cpuacct_subsys_id] = &ca->css;
+ return 0;
+}
+
+static void cpuacct_destroy(struct container_subsys *ss,
+ struct container *cont)
+{
+ kfree(container_ca(cont));
+}
+
+/* Lazily update the load calculation if necessary. Called with ca locked */
+static void cpuusage_update(struct cpuacct *ca)
+{
+ u64 now = get_jiffies_64();
+ /* If we're not due for an update, return */
+ if (ca->next_interval_check > now)
+ return;
+
+ if (ca->next_interval_check <= (now - INTERVAL)) {
+ /* If it's been more than an interval since the last
+  * check, then catch up - the last interval must have
+  * been zero load */
+ ca->last_interval_time = 0;
+ ca->next_interval_check = next_interval_boundary(now);
+ } else {
+ /* If a steal takes the last interval time negative,
+  * then we just ignore it */
+ if ((s64)ca->current_interval_time > 0) {
+ ca->last_interval_time = ca->current_interval_time;
+ } else {
+ ca->last_interval_time = 0;
+ }
+ ca->next_interval_check += INTERVAL;
+ }
+ ca->current_interval_time = 0;

```

```

+}
+
+static u64 cpuusage_read(struct container *cont,
+ struct cftype *cft)
+{
+ struct cpuacct *ca = container_ca(cont);
+ u64 time;
+
+ spin_lock_irq(&ca->lock);
+ cpuusage_update(ca);
+ time = cputime64_to_jiffies64(ca->time);
+ spin_unlock_irq(&ca->lock);
+
+ /* Convert 64-bit jiffies to seconds */
+ time *= 1000;
+ do_div(time, HZ);
+ return time;
+}
+
+static u64 load_read(struct container *cont,
+ struct cftype *cft)
+{
+ struct cpuacct *ca = container_ca(cont);
+ u64 time;
+
+ /* Find the time used in the previous interval */
+ spin_lock_irq(&ca->lock);
+ cpuusage_update(ca);
+ time = cputime64_to_jiffies64(ca->last_interval_time);
+ spin_unlock_irq(&ca->lock);
+
+ /* Convert time to a percentage, to give the load in the
+ * previous period */
+ time *= 100;
+ do_div(time, INTERVAL);
+
+ return time;
+}
+
+static struct cftype files[] = {
+ {
+ .name = "cpuacct.usage",
+ .read_uint = cpuusage_read,
+ },
+ {
+ .name = "cpuacct.load",
+ .read_uint = load_read,
+ }
+ }

```

```

+};
+
+static int cpuacct_populate(struct container_subsys *ss,
+    struct container *cont)
+{
+    return container_add_files(cont, files, ARRAY_SIZE(files));
+}
+
+void cpuacct_charge(struct task_struct *task, cputime_t cputime)
+{
+
+    struct cpuacct *ca;
+    unsigned long flags;
+
+    if (!cpuacct_subsys.active)
+        return;
+    rcu_read_lock();
+    ca = task_ca(task);
+    if (ca) {
+        spin_lock_irqsave(&ca->lock, flags);
+        cpuusage_update(ca);
+        ca->time = cputime64_add(ca->time, cputime);
+        ca->current_interval_time =
+            cputime64_add(ca->current_interval_time, cputime);
+        spin_unlock_irqrestore(&ca->lock, flags);
+    }
+    rcu_read_unlock();
+}
+
+struct container_subsys cpuacct_subsys = {
+    .name = "cpuacct",
+    .create = cpuacct_create,
+    .destroy = cpuacct_destroy,
+    .populate = cpuacct_populate,
+    .subsys_id = cpuacct_subsys_id,
+};

```

Index: container-2.6.22-rc2-mm1/kernel/sched.c

=====

--- container-2.6.22-rc2-mm1.orig/kernel/sched.c

+++ container-2.6.22-rc2-mm1/kernel/sched.c

@@ -59,6 +59,7 @@

#include <linux/kprobes.h>

#include <linux/delayacct.h>

#include <linux/reciprocal_div.h>

+#include <linux/cpu_acct.h>

#include <asm/tlb.h>

#include <asm/unistd.h>

```

@@ -2847,9 +2848,13 @@ void account_user_time(struct task_struct
{
    struct cpu_usage_stat *cpustat = &kstat_this_cpu.cpustat;
    cputime64_t tmp;
+ struct rq *rq = this_rq();

    p->utime = cputime_add(p->utime, cputime);

+ if (p != rq->idle)
+   cpuacct_charge(p, cputime);
+
    /* Add user time to cpustat. */
    tmp = cputime_to_cputime64(cputime);
    if (TASK_NICE(p) > 0)
@@ -2879,9 +2884,10 @@ void account_system_time(struct task_struct
    cpustat->irq = cputime64_add(cpustat->irq, tmp);
    else if (softirq_count())
        cpustat->softirq = cputime64_add(cpustat->softirq, tmp);
- else if (p != rq->idle)
+ else if (p != rq->idle) {
    cpustat->system = cputime64_add(cpustat->system, tmp);
- else if (atomic_read(&rq->nr_iowait) > 0)
+   cpuacct_charge(p, cputime);
+ } else if (atomic_read(&rq->nr_iowait) > 0)
    cpustat->iowait = cputime64_add(cpustat->iowait, tmp);
    else
        cpustat->idle = cputime64_add(cpustat->idle, tmp);
@@ -2906,8 +2912,10 @@ void account_steal_time(struct task_struct
    cpustat->iowait = cputime64_add(cpustat->iowait, tmp);
    else
        cpustat->idle = cputime64_add(cpustat->idle, tmp);
- } else
+ } else {
    cpustat->steal = cputime64_add(cpustat->steal, tmp);
+   cpuacct_charge(p, -tmp);
+ }
}

/*
--

```

Subject: Re: [PATCH 02/10] Containers(V10): Example CPU accounting subsystem
 Posted by [Andrew Morton](#) on Wed, 30 May 2007 07:16:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Tue, 29 May 2007 06:01:06 -0700 menage@google.com wrote:

```

> This example demonstrates how to use the generic container subsystem
> for a simple resource tracker that counts, for the processes in a
> container, the total CPU time used and the %CPU used in the last
> complete 10 second interval.
>
> ...
>
> --- /dev/null
> +++ container-2.6.22-rc2-mm1/kernel/cpu_acct.c
> @@ -0,0 +1,185 @@
> +/*
> + * kernel/cpu_acct.c - CPU accounting container subsystem
> + *
> + * Copyright (C) Google Inc, 2006
> + *
> + * Developed by Paul Menage (menage@google.com) and Balbir Singh
> + * (balbir@in.ibm.com)
> + *
> + */
>
> ...
>
> +static u64 cpuusage_read(struct container *cont,
> +    struct cftype *cft)
> +{
> +    struct cpuacct *ca = container_ca(cont);
> +    u64 time;
> +
> +    spin_lock_irq(&ca->lock);
> +    cpuusage_update(ca);
> +    time = cputime64_to_jiffies64(ca->time);
> +    spin_unlock_irq(&ca->lock);
> +
> +    /* Convert 64-bit jiffies to seconds */
> +    time *= 1000;
> +    do_div(time, HZ);

```

hm, we have jiffies_to_lootsofthings, but we don't appear to have a jiffies_to_seconds. How odd.
