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Subject: Re: utrace, RCU and ia64

Posted by [Alexey Dobriyan](#) on Tue, 17 Apr 2007 11:12:55 GMT

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[double freeing of struct utrace leading to oops in  
\_\_rcu\_process\_callbacks]

Hi, Roland,

utrace debugging you've put into 2.6.21-rc6-mm1 helped. Two double-frees reproduced:

1) BUG at kernel/utrace.c:176

rcu\_utrace\_free  
utrace\_reap  
utrace\_release\_task  
release\_task  
flush\_old\_exec  
load\_elf\_binary  
search\_binary\_handler  
do\_execve

2) rcu\_utrace\_free  
check\_dead\_utrace  
remove\_detached  
finish\_report\_death  
utrace\_report\_death  
do\_exit  
debug\_mutex\_init  
get\_signal\_to\_deliver  
do\_notify\_resume  
ptregscall\_common  
sysret\_signal

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I've sprinkled more atomic\_set's over utrace code to determine who is at fault of first freeing. It seems to be

rcu\_utrace\_free  
check\_dead\_utrace  
wake\_quiscent  
utrace\_detach

It was atomic\_set(&utrace->debug, 42) right before wake\_quiscent() call and printk() in rcu\_utrace\_free() call. So it was 42 or garbage.

How I understand all this is that check\_dead\_utrace() can free struct utrace, and don't clear ->utrace pointer.

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