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Subject: [PATCH] Report that kernel is tainted if there were an OOPS before (v2)  
Posted by [xemul](#) on Tue, 17 Apr 2007 08:53:58 GMT

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If the kernel OOPS-ed or BUG-ed then it probably should  
be considered as tainted. Use die\_counter introduced by many  
architectures to determine whether or not the kernel died.

This saves a lot of time explaining oddities in the  
calltrace seen via SysRq-P.

Signed-off-by: Pavel Emelianov <[xemul@openvz.org](mailto:xemul@openvz.org)>

Signed-off-by: Kirill Korotaev <[dev@openvz.org](mailto:dev@openvz.org)>

Cc: Randy Dunlap <[randy.dunlap@oracle.com](mailto:randy.dunlap@oracle.com)>

---

diff --git a/Documentation/oops-tracing.txt b/Documentation/oops-tracing.txt

index ea55ea8..dddbfe0 100644

--- a/Documentation/oops-tracing.txt

+++ b/Documentation/oops-tracing.txt

@@ -240,6 +240,10 @@ characters, each representing a particu

7: 'U' if a user or user application specifically requested that the  
Tainted flag be set, '' otherwise.

+ 8: 'D' if a kernel has died recently, i.e. there was an OOPS or BUG

+ before, '' otherwise. This is useful when seeing the calltrace

+ from SysRq-P output.

+

The primary reason for the 'Tainted: ' string is to tell kernel  
debuggers if this is a clean kernel or if anything unusual has  
occurred. Tainting is permanent: even if an offending module is

diff --git a/arch/arm/kernel/traps.c b/arch/arm/kernel/traps.c

index b3ffba1..764526c 100644

--- a/arch/arm/kernel/traps.c

+++ b/arch/arm/kernel/traps.c

@@ -207,7 +207,6 @@ void show\_stack(struct task\_struct \*tsk,

static void \_\_die(const char \*str, int err, struct thread\_info \*thread, struct pt\_regs \*regs)

{

  struct task\_struct \*tsk = thread->task;

- static int die\_counter;

  printf("Internal error: %s: %x [%#d]\n", str, err, ++die\_counter);

  print\_modules();

diff --git a/arch/avr32/kernel/traps.c b/arch/avr32/kernel/traps.c

index c8b7153..0829ebc 100644

--- a/arch/avr32/kernel/traps.c

+++ b/arch/avr32/kernel/traps.c

```

@@ -156,8 +156,6 @@ static DEFINE_SPINLOCK(die_lock);

void NORET_TYPE die(const char *str, struct pt_regs *regs, long err)
{
- static int die_counter;
-
    console_verbose();
    spin_lock_irq(&die_lock);
    bust_spinlocks(1);
diff --git a/arch/i386/kernel/traps.c b/arch/i386/kernel/traps.c
index 35d1c38..8531901 100644
--- a/arch/i386/kernel/traps.c
+++ b/arch/i386/kernel/traps.c
@@ -438,7 +438,6 @@ void die(const char * str, struct pt_reg
    .lock_owner = -1,
    .lock_owner_depth = 0
};
- static int die_counter;
    unsigned long flags;

oops_enter();
diff --git a/arch/ia64/kernel/traps.c b/arch/ia64/kernel/traps.c
index 5bfb8be..7a1e8d8 100644
--- a/arch/ia64/kernel/traps.c
+++ b/arch/ia64/kernel/traps.c
@@ -47,7 +47,6 @@ die (const char *str, struct pt_regs *re
    .lock_owner = -1,
    .lock_owner_depth = 0
};
- static int die_counter;
    int cpu = get_cpu();

    if (die.lock_owner != cpu) {
diff --git a/arch/mips/kernel/traps.c b/arch/mips/kernel/traps.c
index 27c53f1..2c65120 100644
--- a/arch/mips/kernel/traps.c
+++ b/arch/mips/kernel/traps.c
@@ -312,7 +312,6 @@ static DEFINE_SPINLOCK(die_lock);

NORET_TYPE void ATTRIB_NORET die(const char * str, struct pt_regs * regs)
{
- static int die_counter;
#ifndef CONFIG_MIPS_MT_SMTC
    unsigned long dvpret = dvpe();
#endif /* CONFIG_MIPS_MT_SMTC */
diff --git a/arch/powerpc/kernel/traps.c b/arch/powerpc/kernel/traps.c
index bf6445a..13bc4c7 100644
--- a/arch/powerpc/kernel/traps.c

```

```

+++ b/arch/powerpc/kernel/traps.c
@@ -105,7 +105,6 @@ int die(const char *str, struct pt_regs
    .lock_owner = -1,
    .lock_owner_depth = 0
 };
- static int die_counter;
 unsigned long flags;

 if (debugger(regs))
diff --git a/arch/ppc/kernel/traps.c b/arch/ppc/kernel/traps.c
index 810f7aa..3a058fb 100644
--- a/arch/ppc/kernel/traps.c
+++ b/arch/ppc/kernel/traps.c
@@ -76,7 +76,6 @@ DEFINE_SPINLOCK(die_lock);

int die(const char * str, struct pt_regs * fp, long err)
{
- static int die_counter;
int nl = 0;
console_verbose();
spin_lock_irq(&die_lock);
diff --git a/arch/s390/kernel/traps.c b/arch/s390/kernel/traps.c
index 90ca82b..659f41c 100644
--- a/arch/s390/kernel/traps.c
+++ b/arch/s390/kernel/traps.c
@@ -251,8 +251,6 @@ static DEFINE_SPINLOCK(die_lock);

void die(const char * str, struct pt_regs * regs, long err)
{
- static int die_counter;
-
    debug_stop_all();
    console_verbose();
    spin_lock_irq(&die_lock);
diff --git a/arch/sh/kernel/traps.c b/arch/sh/kernel/traps.c
index e9f168f..38ae9de 100644
--- a/arch/sh/kernel/traps.c
+++ b/arch/sh/kernel/traps.c
@@ -78,8 +78,6 @@ DEFINE_SPINLOCK(die_lock);

void die(const char * str, struct pt_regs * regs, long err)
{
- static int die_counter;
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    console_verbose();
    spin_lock_irq(&die_lock);
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diff --git a/arch/sparc/kernel/traps.c b/arch/sparc/kernel/traps.c

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```

index dc9ffea..b9b4ddd 100644
--- a/arch/sparc/kernel/traps.c
+++ b/arch/sparc/kernel/traps.c
@@ -89,7 +89,6 @@ void instruction_dump (unsigned long *pc

void die_if_kernel(char *str, struct pt_regs *regs)
{
- static int die_counter;
  int count = 0;

 /* Amuse the user. */
diff --git a/arch/sparc64/kernel/traps.c b/arch/sparc64/kernel/traps.c
index dc652f2..556189b 100644
--- a/arch/sparc64/kernel/traps.c
+++ b/arch/sparc64/kernel/traps.c
@@ -2208,7 +2208,6 @@ static inline struct reg_window *kernel_

void die_if_kernel(char *str, struct pt_regs *regs)
{
- static int die_counter;
  extern void smp_report_regs(void);
  int count = 0;

diff --git a/arch/x86_64/kernel/traps.c b/arch/x86_64/kernel/traps.c
index e5403dc..93c4215 100644
--- a/arch/x86_64/kernel/traps.c
+++ b/arch/x86_64/kernel/traps.c
@@ -570,7 +570,6 @@ void __kprobes oops_end(unsigned long fl

void __kprobes __die(const char * str, struct pt_regs * regs, long err)
{
- static int die_counter;
  printk(KERN_EMERG "%s: %04lx [%u] ", str, err & 0xffff,++die_counter);
 #ifdef CONFIG_PREEMPT
  printk("PREEMPT ");
diff --git a/arch/xtensa/kernel/traps.c b/arch/xtensa/kernel/traps.c
index 693ab26..97cc4e2 100644
--- a/arch/xtensa/kernel/traps.c
+++ b/arch/xtensa/kernel/traps.c
@@ -465,7 +465,6 @@ DEFINE_SPINLOCK(die_lock);

void die(const char * str, struct pt_regs * regs, long err)
{
- static int die_counter;
  int nl = 0;

  console_verbose();
diff --git a/include/linux/kernel.h b/include/linux/kernel.h

```

```

index b8f8252..54c4fc4 100644
--- a/include/linux/kernel.h
+++ b/include/linux/kernel.h
@@ -202,6 +202,7 @@ extern enum system_states {
#define TAINT_USER (1<<6)

extern void dump_stack(void);
+extern int die_counter;

#ifndef DEBUG
/* If you are writing a driver, please use dev_dbg instead */
diff --git a/kernel/panic.c b/kernel/panic.c
index 623d182..e75eea4 100644
--- a/kernel/panic.c
+++ b/kernel/panic.c
@@ -150,23 +150,27 @@ EXPORT_SYMBOL(panic);
 * 'R' - User forced a module unload.
 * 'M' - Machine had a machine check experience.
 * 'B' - System has hit bad_page.
+ * 'D' - An OOPS or BUG has happened.
 * 'U' - Userspace-defined naughtiness.
 *
 * The string is overwritten by the next call to print_taint().
 */
+
+int die_counter;

const char *print_tainted(void)
{
    static char buf[20];
- if (tainted) {
-    snprintf(buf, sizeof(buf), "Tainted: %c%c%c%c%c%c",
+ if (tainted || die_counter) {
+    snprintf(buf, sizeof(buf), "Tainted: %c%c%c%c%c%c",
        tainted & TAINT_PROPRIETARY_MODULE ? 'P' : 'G',
        tainted & TAINT_FORCED_MODULE ? 'F' : '',
        tainted & TAINT_UNSAFE_SMP ? 'S' : '',
        tainted & TAINT_FORCED_RMMOD ? 'R' : '',
        tainted & TAINT_MACHINE_CHECK ? 'M' : '',
        tainted & TAINT_BAD_PAGE ? 'B' : '',
-    tainted & TAINT_USER ? 'U' : '');
+    tainted & TAINT_USER ? 'U' : '',
+    die_counter ? 'D' : '');
}
else
    snprintf(buf, sizeof(buf), "Not tainted");

```

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Subject: Re: [PATCH] Report that kernel is tainted if there were an OOPS before (v2)

Posted by [Jan Engelhardt](#) on Thu, 31 May 2007 19:50:50 GMT

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This seems to have died and remain unmerged as of yet... resubmit?

On Apr 17 2007 12:58, Pavel Emelianov wrote:

```
>Date: Tue, 17 Apr 2007 12:58:47 +0400
>From: Pavel Emelianov <xemul@sw.ru>
>To: Andrew Morton <akpm@osdl.org>,
>    Linux Kernel Mailing List <linux-kernel@vger.kernel.org>,
>    linux-arch@vger.kernel.org
>Cc: randy.dunlap@oracle.com, devel@openvz.org
>Subject: [PATCH] Report that kernel is tainted if there were an OOPS before
>    (v2)
>
>If the kernel OOPS-ed or BUG-ed then it probably should
>considered as tainted. Use die_counter introduced by many
>architectures to determine whether or not the kernel died.
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>This saves a lot of time explaining oddities in the
>calltrace seen via SysRq-P.
>
>Signed-off-by: Pavel Emelianov <xemul@openvz.org>
>Signed-off-by: Kirill Korotaev <dev@openvz.org>
>Cc: Randy Dunlap <randy.dunlap@oracle.com>
>
>---
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>+++ b/Documentation/oops-tracing.txt
>@@ -240,6 +240,10 @@ characters, each representing a particu
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>--- a/arch/arm/kernel/traps.c
>+++ b/arch/arm/kernel/traps.c
>@@ -207,7 +207,6 @@ void show_stack(struct task_struct *tsk,
> static void __die(const char *str, int err, struct thread_info *thread, struct pt_regs *regs)
> {
>     struct task_struct *tsk = thread->task;
>     static int die_counter;
>
>     printk("Internal error: %s: %x [%#d]\n", str, err, ++die_counter);
>     print_modules();
>diff --git a/arch/avr32/kernel/traps.c b/arch/avr32/kernel/traps.c
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>@@ -156,8 +156,6 @@ static DEFINE_SPINLOCK(die_lock);
>
> void NORET_TYPE die(const char *str, struct pt_regs *regs, long err)
> {
>     static int die_counter;
>-
>     console_verbose();
>     spin_lock_irq(&die_lock);
>     bust_spinlocks(1);
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>     .lock_owner = -1,
>     .lock_owner_depth = 0
> };
>     static int die_counter;
>     int cpu = get_cpu();
>-
>     if (die.lock_owner != cpu) {
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>NORET_TYPE void ATTRIB_NORET die(const char * str, struct pt_regs * regs)
>{
>- static int die_counter;
>#ifdef CONFIG_MIPS_MT_SMTC
> unsigned long dvpret = dvpe();
>#endif /* CONFIG_MIPS_MT_SMTC */
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>@@ -76,7 +76,6 @@ DEFINE_SPINLOCK(die_lock);
>
>int die(const char * str, struct pt_regs * fp, long err)
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>- static int die_counter;
> int nl = 0;
> console_verbose();
> spin_lock_irq(&die_lock);
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>--- a/arch/s390/kernel/traps.c
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>@@ -251,8 +251,6 @@ static DEFINE_SPINLOCK(die_lock);
>
>void die(const char * str, struct pt_regs * regs, long err)
>{
>- static int die_counter;
>-
> debug_stop_all();
> console_verbose();
```

```

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>index e9f168f..38ae9de 100644
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> int count = 0;
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> /* Amuse the user. */
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>@@@ -570,7 +570,6 @@ void __kprobes oops_end(unsigned long fl
>
> void __kprobes __die(const char * str, struct pt_regs * regs, long err)
> {
>- static int die_counter;
> printk(KERN_EMERG "%s: %04lx [%u] ", str, err & 0xffff,++die_counter);

```

```

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> printk("PREEMPT ");
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>--- a/arch/xtensa/kernel/traps.c
>+++ b/arch/xtensa/kernel/traps.c
>@@ -465,7 +465,6 @@ DEFINE_SPINLOCK(die_lock);
>
> void die(const char * str, struct pt_regs * regs, long err)
> {
>- static int die_counter;
> int nl = 0;
>
> console_verbose();
>diff --git a/include/linux/kernel.h b/include/linux/kernel.h
>index b8f8252..54c4fc4 100644
>--- a/include/linux/kernel.h
>+++ b/include/linux/kernel.h
>@@ -202,6 +202,7 @@ extern enum system_states {
> #define TINT_USER (1<<6)
>
> extern void dump_stack(void);
>+extern int die_counter;
>
> #ifdef DEBUG
> /* If you are writing a driver, please use dev_dbg instead */
>diff --git a/kernel/panic.c b/kernel/panic.c
>index 623d182..e75eea4 100644
>--- a/kernel/panic.c
>+++ b/kernel/panic.c
>@@ -150,23 +150,27 @@ EXPORT_SYMBOL(panic);
> * 'R' - User forced a module unload.
> * 'M' - Machine had a machine check experience.
> * 'B' - System has hit bad_page.
>+ * 'D' - An OOPS or BUG has happened.
> * 'U' - Userspace-defined naughtiness.
> *
> * The string is overwritten by the next call to print_taint().
> */
>+
>+int die_counter;
>
> const char *print_tainted(void)
> {
> static char buf[20];
>- if (tainted) {
>- snprintf(buf, sizeof(buf), "Tainted: %c%c%c%c%c%c",
>+ if (tainted || die_counter) {

```

```
>+ sprintf(buf, sizeof(buf), "Tainted: %c%c%c%c%c%c%c%c",
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> tainted & TAINT_FORCED_MODULE ? 'F' : '',
> tainted & TAINT_UNSAFE_SMP ? 'S' : '',
> tainted & TAINT_FORCED_RMMOD ? 'R' : '',
> tainted & TAINT_MACHINE_CHECK ? 'M' : '',
> tainted & TAINT_BAD_PAGE ? 'B' : '',
>- tainted & TAINT_USER ? 'U' : '');
>+ tainted & TAINT_USER ? 'U' : '',
>+ die_counter ? 'D' : '');
> }
> else
> sprintf(buf, sizeof(buf), "Not tainted");
>
>To unsubscribe from this list: send the line "unsubscribe linux-kernel" in
>the body of a message to majordomo@vger.kernel.org
>More majordomo info at http://vger.kernel.org/majordomo-info.html
>Please read the FAQ at http://www.tux.org/lkml/
>
```

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Subject: Re: [PATCH] Report that kernel is tainted if there were an OOPS before  
(v2)

Posted by [Pavel Emelianov](#) on Fri, 01 Jun 2007 07:33:16 GMT

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---

Jan Engelhardt wrote:

> This seems to have died and remain unmerged as of yet... resubmit?

Yes. I remember this. I will rework the patch in a few days.

Thanks,  
Pavel

>  
> On Apr 17 2007 12:58, Pavel Emelianov wrote:  
>  
>> Date: Tue, 17 Apr 2007 12:58:47 +0400  
>> From: Pavel Emelianov <xemul@sw.ru>  
>> To: Andrew Morton <akpm@osdl.org>,  
>> Linux Kernel Mailing List <linux-kernel@vger.kernel.org>,  
>> linux-arch@vger.kernel.org  
>> Cc: randy.dunlap@oracle.com, devel@openvz.org  
>> Subject: [PATCH] Report that kernel is tainted if there were an OOPS before  
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>> - static int die_counter;
>> -

```

```

>> console_verbose();
>> spin_lock_irq(&die_lock);
>> bust_spinlocks(1);
>> diff --git a/arch/i386/kernel/traps.c b/arch/i386/kernel/traps.c
>> index 35d1c38..8531901 100644
>> --- a/arch/i386/kernel/traps.c
>> +++
>> @@ -438,7 +438,6 @@ void die(const char * str, struct pt_reg
>>   .lock_owner = -1,
>>   .lock_owner_depth = 0
>> };
>> -
>> static int die_counter;
>> unsigned long flags;
>>
>> oops_enter();
>> diff --git a/arch/ia64/kernel/traps.c b/arch/ia64/kernel/traps.c
>> index 5bfb8be..7a1e8d8 100644
>> --- a/arch/ia64/kernel/traps.c
>> +++
>> @@ -47,7 +47,6 @@ die (const char *str, struct pt_regs *re
>>   .lock_owner = -1,
>>   .lock_owner_depth = 0
>> };
>> -
>> static int die_counter;
>> int cpu = get_cpu();
>>
>> if (die.lock_owner != cpu) {
>> diff --git a/arch/mips/kernel/traps.c b/arch/mips/kernel/traps.c
>> index 27c53f1..2c65120 100644
>> --- a/arch/mips/kernel/traps.c
>> +++
>> @@ -312,7 +312,6 @@ static DEFINE_SPINLOCK(die_lock);
>>
>> NORET_TYPE void ATTRIB_NORET die(const char * str, struct pt_regs * regs)
>> {
>> -
>> static int die_counter;
>> #ifdef CONFIG_MIPS_MT_SMTC
>>   unsigned long dvpret = dvpe();
>> #endif /* CONFIG_MIPS_MT_SMTC */
>> diff --git a/arch/powerpc/kernel/traps.c b/arch/powerpc/kernel/traps.c
>> index bf6445a..13bc4c7 100644
>> --- a/arch/powerpc/kernel/traps.c
>> +++
>> @@ -105,7 +105,6 @@ int die(const char *str, struct pt_regs
>>   .lock_owner = -1,
>>   .lock_owner_depth = 0
>> };
>> -
>> static int die_counter;

```

```
>> unsigned long flags;
>>
>> if (debugger(regs))
>> diff --git a/arch/ppc/kernel/traps.c b/arch/ppc/kernel/traps.c
>> index 810f7aa..3a058fb 100644
>> --- a/arch/ppc/kernel/traps.c
>> +++) b/arch/ppc/kernel/traps.c
>> @@ -76,7 +76,6 @@ DEFINE_SPINLOCK(die_lock);
>>
>> int die(const char * str, struct pt_regs * fp, long err)
>> {
>> - static int die_counter;
>> int nl = 0;
>> console_verbose();
>> spin_lock_irq(&die_lock);
>> diff --git a/arch/s390/kernel/traps.c b/arch/s390/kernel/traps.c
>> index 90ca82b..659f41c 100644
>> --- a/arch/s390/kernel/traps.c
>> +++) b/arch/s390/kernel/traps.c
>> @@ -251,8 +251,6 @@ static DEFINE_SPINLOCK(die_lock);
>>
>> void die(const char * str, struct pt_regs * regs, long err)
>> {
>> - static int die_counter;
>> -
>> debug_stop_all();
>> console_verbose();
>> spin_lock_irq(&die_lock);
>> diff --git a/arch/sh/kernel/traps.c b/arch/sh/kernel/traps.c
>> index e9f168f..38ae9de 100644
>> --- a/arch/sh/kernel/traps.c
>> +++) b/arch/sh/kernel/traps.c
>> @@ -78,8 +78,6 @@ DEFINE_SPINLOCK(die_lock);
>>
>> void die(const char * str, struct pt_regs * regs, long err)
>> {
>> - static int die_counter;
>> -
>> console_verbose();
>> spin_lock_irq(&die_lock);
>> bust_spinlocks(1);
>> diff --git a/arch/sparc/kernel/traps.c b/arch/sparc/kernel/traps.c
>> index dc9ffea..b9b4ddd 100644
>> --- a/arch/sparc/kernel/traps.c
>> +++) b/arch/sparc/kernel/traps.c
>> @@ -89,7 +89,6 @@ void instruction_dump (unsigned long *pc
>>
>> void die_if_kernel(char *str, struct pt_regs *regs)
```

```

>> {
>> - static int die_counter;
>> int count = 0;
>>
>> /* Amuse the user. */
>> diff --git a/arch/sparc64/kernel/traps.c b/arch/sparc64/kernel/traps.c
>> index dc652f2..556189b 100644
>> --- a/arch/sparc64/kernel/traps.c
>> +++ b/arch/sparc64/kernel/traps.c
>> @@ -2208,7 +2208,6 @@ static inline struct reg_window *kernel_
>>
>> void die_if_kernel(char *str, struct pt_regs *regs)
>> {
>> - static int die_counter;
>> extern void smp_report_regs(void);
>> int count = 0;
>>
>> diff --git a/arch/x86_64/kernel/traps.c b/arch/x86_64/kernel/traps.c
>> index e5403dc..93c4215 100644
>> --- a/arch/x86_64/kernel/traps.c
>> +++ b/arch/x86_64/kernel/traps.c
>> @@ -570,7 +570,6 @@ void __kprobes oops_end(unsigned long fl
>>
>> void __kprobes __die(const char * str, struct pt_regs * regs, long err)
>> {
>> - static int die_counter;
>> printk(KERN_EMERG "%s: %04lx [%u] ", str, err & 0xffff,++die_counter);
>> #ifdef CONFIG_PREEMPT
>> printk("PREEMPT ");
>> diff --git a/arch/xtensa/kernel/traps.c b/arch/xtensa/kernel/traps.c
>> index 693ab26..97cc4e2 100644
>> --- a/arch/xtensa/kernel/traps.c
>> +++ b/arch/xtensa/kernel/traps.c
>> @@ -465,7 +465,6 @@ DEFINE_SPINLOCK(die_lock);
>>
>> void die(const char * str, struct pt_regs * regs, long err)
>> {
>> - static int die_counter;
>> int nl = 0;
>>
>> console_verbose();
>> diff --git a/include/linux/kernel.h b/include/linux/kernel.h
>> index b8f8252..54c4fc4 100644
>> --- a/include/linux/kernel.h
>> +++ b/include/linux/kernel.h
>> @@ -202,6 +202,7 @@ extern enum system_states {
>> #define TINT_USER (1<<6)
>>

```

```

>> extern void dump_stack(void);
>> +extern int die_counter;
>>
>> #ifdef DEBUG
>> /* If you are writing a driver, please use dev_dbg instead */
>> diff --git a/kernel/panic.c b/kernel/panic.c
>> index 623d182..e75eea4 100644
>> --- a/kernel/panic.c
>> +++ b/kernel/panic.c
>> @@ -150,23 +150,27 @@ EXPORT_SYMBOL(panic);
>> * 'R' - User forced a module unload.
>> * 'M' - Machine had a machine check experience.
>> * 'B' - System has hit bad_page.
>> + * 'D' - An OOPS or BUG has happened.
>> * 'U' - Userspace-defined naughtiness.
>> *
>> * The string is overwritten by the next call to print_taint().
>> */
>> +
>> +int die_counter;
>>
>> const char *print_tainted(void)
>> {
>>     static char buf[20];
>> - if (tainted) {
>> -     snprintf(buf, sizeof(buf), "Tainted: %c%c%c%c%c%c%c",
>> + if (tainted || die_counter) {
>> +     snprintf(buf, sizeof(buf), "Tainted: %c%c%c%c%c%c%c",
>>     tainted & TAINT_PROPRIETARY_MODULE ? 'P' : 'G',
>>     tainted & TAINT_FORCED_MODULE ? 'F' : '',
>>     tainted & TAINT_UNSAFE_SMP ? 'S' : '',
>>     tainted & TAINT_FORCED_RMMOD ? 'R' : '',
>>     tainted & TAINT_MACHINE_CHECK ? 'M' : '',
>>     tainted & TAINT_BAD_PAGE ? 'B' : '',
>> -     tainted & TAINT_USER ? 'U' : ' ');
>> +     tainted & TAINT_USER ? 'U' : '',
>> +     die_counter ? 'D' : ' ');
>> }
>> else
>>     snprintf(buf, sizeof(buf), "Not tainted");
>> -
>> To unsubscribe from this list: send the line "unsubscribe linux-kernel" in
>> the body of a message to majordomo@vger.kernel.org
>> More majordomo info at http://vger.kernel.org/majordomo-info.html
>> Please read the FAQ at http://www.tux.org/lkml/
>>
> -
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>

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