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Subject: [PATCH] Set a separate lockdep class for neighbour table's proxy\_queue  
Posted by [xemul](#) on Mon, 16 Apr 2007 12:03:52 GMT  
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Otherwise the following calltrace will lead to a wrong lockdep warning:

```
neigh_proxy_process()
`- lock(neigh_table->proxy_queue.lock);
arp_redo /* via tbl->proxy_redo */
arp_process
neigh_event_ns
neigh_update
skb_queue_purge
`- lock(neighbor->arp_queue.lock);
```

This is not a deadlock actually, as neighbor table's proxy\_queue and the neighbor's arp\_queue are different queues.

Lockdep thinks there is a deadlock as both queues are initialized with skb\_queue\_head\_init() and thus have a common class.

```
--- a/include/linux/skbuff.h 2007-04-09 22:52:27.000000000 +0400
+++ b/include/linux/skbuff.h 2007-04-09 22:52:32.000000000 +0400
@@ -628,6 +628,13 @@ static inline void skb_queue_head_init(s
    list->qlen = 0;
}

+static inline void skb_queue_head_init_class(struct sk_buff_head *list,
+ struct lock_class_key *class)
+{
+ skb_queue_head_init(list);
+ lockdep_set_class(&list->lock, class);
+}
+
+/*
+ * Insert an sk_buff at the start of a list.
+ */

--- a/net/core/neighbour.c 2007-04-09 22:52:28.000000000 +0400
+++ b/net/core/neighbour.c 2007-04-09 22:53:01.000000000 +0400
@@ -1327,6 +1327,8 @@ void neigh_parms_destroy(struct neigh_pa
    kfree(parms);
}

+static struct lock_class_key neigh_table_proxy_queue_class;
+
void neigh_table_init_no_netlink(struct neigh_table *tbl)
{
```

```
unsigned long now = jiffies;
@@ -1379,7 +1381,8 @@ void neigh_table_init_no_netlink(struct
init_timer(&tbl->proxy_timer);
tbl->proxy_timer.data = (unsigned long)tbl;
tbl->proxy_timer.function = neigh_proxy_process;
- skb_queue_head_init(&tbl->proxy_queue);
+ skb_queue_head_init_class(&tbl->proxy_queue,
+ &neigh_table_proxy_queue_class);

tbl->last_flush = now;
tbl->last_rand = now + tbl->parms.reachable_time * 20;
```

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Subject: Re: [PATCH] Set a separate lockdep class for neighbour table's proxy\_queue

Posted by [davem](#) on Tue, 17 Apr 2007 19:46:10 GMT

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From: Pavel Emelianov <xemul@sw.ru>

Date: Mon, 16 Apr 2007 16:08:25 +0400

> Otherwise the following calltrace will lead to a wrong  
> lockdep warning:

```
>
> neigh_proxy_process()
>  |- lock(neigh_table->proxy_queue.lock);
> arp_redo /* via tbl->proxy_redo */
> arp_process
> neigh_event_ns
> neigh_update
> skb_queue_purge
>  |- lock(neighor->arp_queue.lock);
>
```

> This is not a deadlock actually, as neighbor table's proxy\_queue  
> and the neighbor's arp\_queue are different queues.

>  
> Lockdep thinks there is a deadlock as both queues are initialized  
> with skb\_queue\_head\_init() and thus have a common class.

Patch applied, thank you.

Please provide a proper "Signed-off-by: " line in future patch submissions or else I will ignore your patches entirely.

Thanks!

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Subject: Re: [PATCH] Set a separate lockdep class for neighbour table's proxy\_queue

Posted by [Jarek Poplawski](#) on Thu, 19 Apr 2007 13:02:57 GMT

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On 17-04-2007 21:46, David Miller wrote:

> From: Pavel Emelianov <xemul@sw.ru>

> Date: Mon, 16 Apr 2007 16:08:25 +0400

>

>> Otherwise the following calltrace will lead to a wrong

>> lockdep warning:

>>

>> neigh\_proxy\_process()

>> ` - lock(neigh\_table->proxy\_queue.lock);

>> arp\_redo /\* via tbl->proxy\_redo \*/

>> arp\_process

>> neigh\_event\_ns

>> neigh\_update

>> skb\_queue\_purge

>> ` - lock(neighbor->arp\_queue.lock);

>>

>> This is not a deadlock actually, as neighbor table's proxy\_queue

>> and the neighbor's arp\_queue are different queues.

>>

>> Lockdep thinks there is a deadlock as both queues are initialized

>> with skb\_queue\_head\_init() and thus have a common class.

>

> Patch applied, thank you.

>

> Please provide a proper "Signed-off-by: " line in future patch

...

And I'd suggest to attach a lockdep's log, or some reference to it, for some born unbelievers...

Regards,  
Jarek P.

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