
Subject: Re: [PATCH 3/7] Containers (V8): Add generic multi-subsystem API to containers

Posted by [Srivatsa Vaddagiri](#) on Wed, 11 Apr 2007 16:35:35 GMT

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Coming from a "simplify things" pov:

On Fri, Apr 06, 2007 at 04:32:24PM -0700, menage@google.com wrote:

```
> struct container {
>   unsigned long flags; /* "unsigned long" so bitops work */
>
>   /*
>    * Count is atomic so can incr (fork) or decr (exit) without a lock.
>    */
>   atomic_t count; /* count tasks using this container */
>
>   /*
>    * We link our 'sibling' struct into our parent's 'children'.
>    * Our children link their 'sibling' into our 'children'.
>    */
>   @@ -43,11 +106,13 @@ struct container {
>   struct list_head children; /* my children */
>
>   struct container *parent; /* my parent */
>   struct dentry *dentry; /* container fs entry */
>   + struct dentry *dentry; /* container fs entry */
>
>   #ifdef CONFIG_CPUSETS
>   struct cpuset *cpuset;
>   #endif
>   + /* Private pointers for each registered subsystem */
>   + struct container_subsys_state *subsys[CONTAINER_SUBSYS_COUNT];
>   +
>   + struct containerfs_root *root;
```

Could this root pointer derived from dentry pointer
(cont->dentry->d_sb->s_fs_info)?

```
> + struct container *top_container;
```

and this as well?

```
cont->dentry->d_sb->s_fs_info->top_container
```

```
> };
```

So we have the forward subsys pointer array being stored in both
'struct container' and 'struct container_group' and reverse container pointer

stored in struct container_subsys_state. Can we reduce this pointer maze by:

```
struct container {  
    /* All shared stuff like flags, parent/child pointers etc */  
    ..  
  
    struct container_group *my_group;  
  
}
```

The forward mapping from 'struct container' to subsys objects is made via 'my_group'. This also lets 'struct container' be a placeholder strictly for shared state.

On further thoughts, perhaps even my_group can be avoided by having:

dentry->d_fsdata point to my_group

and cont->dentry->d_fsdata will point to my_group which we wanted to store above.

I don't see distinct adv of doing this, but I suspect it will simplify the structure relationship (and code) a bit.

--

Regards,
vatsa
