
Subject: [PATH][RFC] mm: Move common segments checks to separate function

Posted by [Dmitriy Monakhov](#) on Wed, 24 Jan 2007 18:57:21 GMT

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Move common segments checks from __generic_file_aio_{read,write}_nolock()
to separate helper function generic_segment_checks().

Signed-off-by: Dmitriy Monakhov <dmonakhov@openvz.org>

```
diff --git a/mm/filemap.c b/mm/filemap.c
index 8332c77..d01abb6 100644
--- a/mm/filemap.c
+++ b/mm/filemap.c
@@ -1126,6 +1126,38 @@ success:
    return size;
}

+/*
+ * Performs necessary segments checks.
+ * Returns bytes count or appropriate error code that caller should return.
+ */
+static ssize_t
+generic_segment_checks(unsigned long nr_segs, const struct iovec *iov,
+                      unsigned long access_flag)
+{
+    size_t bcount;
+    unsigned long seg;
+    bcount = 0;
+    for (seg = 0; seg < nr_segs; seg++) {
+        const struct iovec *iv = &iov[seg];
+
+        /*
+         * If any segment has a negative length, or the cumulative
+         * length ever wraps negative then return -EINVAL.
+         */
+        bcount += iv->iov_len;
+        if (unlikely((ssize_t)(bcount|iv->iov_len) < 0))
+            return -EINVAL;
+        if (access_ok(access_flag, iv->iov_base, iv->iov_len))
+            continue;
+        if (seg == 0)
+            return -EFAULT;
+        nr_segs = seg;
+        bcount -= iv->iov_len; /* This segment is no good */
+        break;
+    }
+    return bcount;
```

```

+}
+
/** 
 * generic_file_aio_read - generic filesystem read routine
 * @iocb: kernel I/O control block
@@ -1146,25 +1178,7 @@ generic_file_aio_read(struct kiocb *iocb
size_t count;
loff_t *ppos = &iocb->ki_pos;

- count = 0;
- for (seg = 0; seg < nr_segs; seg++) {
- const struct iovec *iv = &iov[seg];
-
- /*
- * If any segment has a negative length, or the cumulative
- * length ever wraps negative then return -EINVAL.
- */
- count += iv->iov_len;
- if (unlikely((ssize_t)(count|iv->iov_len) < 0))
- return -EINVAL;
- if (access_ok(VERIFY_WRITE, iv->iov_base, iv->iov_len))
- continue;
- if (seg == 0)
- return -EFAULT;
- nr_segs = seg;
- count -= iv->iov_len; /* This segment is no good */
- break;
- }
+ count = generic_segment_checks(nr_segs, iov, VERIFY_WRITE);

/* coalesce the iovecs and go direct-to-BIO for O_DIRECT */
if (filp->f_flags & O_DIRECT) {
@@ -2225,31 +2239,11 @@ __generic_file_aio_write_nolock(struct k
size_t ocount; /* original count */
size_t count; /* after file limit checks */
struct inode *inode = mapping->host;
- unsigned long seg;
loff_t pos;
ssize_t written;
ssize_t err;

- ocount = 0;
- for (seg = 0; seg < nr_segs; seg++) {
- const struct iovec *iv = &iov[seg];
-
- /*
- * If any segment has a negative length, or the cumulative
- * length ever wraps negative then return -EINVAL.

```

```
- */
- ocount += iv->iov_len;
- if (unlikely((ssize_t)(ocount|iv->iov_len) < 0))
-     return -EINVAL;
- if (access_ok(VERIFY_READ, iv->iov_base, iv->iov_len))
-     continue;
- if (seg == 0)
-     return -EFAULT;
- nr_segs = seg;
- ocount -= iv->iov_len; /* This segment is no good */
- break;
- }

+
+ ocount = generic_segment_checks(nr_segs, iov, VERIFY_READ);
count = ocount;
pos = *ppos;
```

Subject: Re: [PATH][RFC] mm: Move common segments checks to separate function

Posted by [Dmitriy Monakhov](#) on Thu, 25 Jan 2007 06:49:22 GMT

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Dmitriy Monakhov <dmonakhov@openvz.org> writes:

> Move common segments checks from __generic_file_aio_{read,write}_nolock()
> to separate helper function generic_segment_checks().

WOW my eyes

I'm realy sorry but this patch is litle bit broken. :(

I've forgot to check generic_segment_checks() return value.

So folowing is the right version:

LOG:

Move common segments checks from __generic_file_aio_{read,write}_nolock()
to separate helper function generic_segment_checks().

Signed-off-by: Dmitriy Monakhov <dmonakhov@openvz.org>

```
--- mm/filemap.c.orig 2007-01-25 09:33:03.000000000 +0300
+++ mm/filemap.c 2007-01-25 09:34:25.000000000 +0300
@@ -1126,6 +1126,38 @@ success:
    return size;
}

+/*
+ * Performs necessary segments checks.
```

```

+ * Returns bytes count or appropriate error code that caller should return.
+ */
+static ssize_t
+generic_segment_checks(unsigned long nr_segs, const struct iovec *iov,
+    unsigned long access_flag)
+{
+    size_t bcount;
+    unsigned long seg;
+    bcount = 0;
+    for (seg = 0; seg < nr_segs; seg++) {
+        const struct iovec *iv = &iov[seg];
+
+        /*
+         * If any segment has a negative length, or the cumulative
+         * length ever wraps negative then return -EINVAL.
+        */
+        bcount += iv->iov_len;
+        if (unlikely((ssize_t)(bcount|iv->iov_len) < 0))
+            return -EINVAL;
+        if (access_ok(access_flag, iv->iov_base, iv->iov_len))
+            continue;
+        if (seg == 0)
+            return -EFAULT;
+        nr_segs = seg;
+        bcount -= iv->iov_len; /* This segment is no good */
+        break;
+    }
+    return bcount;
+}
+
/***
 * generic_file_aio_read - generic filesystem read routine
 * @iocb: kernel I/O control block
@@ -1146,25 +1178,9 @@ generic_file_aio_read(struct kiocb *iocb
    size_t count;
    loff_t *ppos = &iocb->ki_pos;

- count = 0;
- for (seg = 0; seg < nr_segs; seg++) {
-     const struct iovec *iv = &iov[seg];
-
-     /*
-     * If any segment has a negative length, or the cumulative
-     * length ever wraps negative then return -EINVAL.
-     */
-     count += iv->iov_len;
-     if (unlikely((ssize_t)(count|iv->iov_len) < 0))
-         return -EINVAL;

```

```

- if (access_ok(VERIFY_WRITE, iv->iov_base, iv->iov_len))
- continue;
- if (seg == 0)
- return -EFAULT;
- nr_segs = seg;
- count -= iv->iov_len; /* This segment is no good */
- break;
- }
+ count = generic_segment_checks(nr_segs, iov, VERIFY_WRITE);
+ if (count < 0)
+ return count;

/* coalesce the iovecs and go direct-to-BIO for O_DIRECT */
if (filp->f_flags & O_DIRECT) {
@@ -2225,31 +2241,13 @@ __generic_file_aio_write_nolock(struct k
size_t ocount; /* original count */
size_t count; /* after file limit checks */
struct inode *inode = mapping->host;
- unsigned long seg;
loff_t pos;
ssize_t written;
ssize_t err;

- ocount = 0;
- for (seg = 0; seg < nr_segs; seg++) {
- const struct iovec *iv = &iov[seg];
-
- /*
- * If any segment has a negative length, or the cumulative
- * length ever wraps negative then return -EINVAL.
- */
- ocount += iv->iov_len;
- if (unlikely((ssize_t)(ocount|iv->iov_len) < 0))
- return -EINVAL;
- if (access_ok(VERIFY_READ, iv->iov_base, iv->iov_len))
- continue;
- if (seg == 0)
- return -EFAULT;
- nr_segs = seg;
- ocount -= iv->iov_len; /* This segment is no good */
- break;
- }
-
+ ocount = generic_segment_checks(nr_segs, iov, VERIFY_READ);
+ if (ocount < 0)
+ return ocount;
count = ocount;
pos = *ppos;

```
