
Subject: [PATCH] ipt and ipt_compat checks unification

Posted by [Mishin Dmitry](#) on Mon, 11 Dec 2006 13:48:02 GMT

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Matches and targets verification is duplicated in normal and compat processing ways. This patch refactors code in order to remove this.

Signed-off-by: Dmitry Mishin <dim@openvz.org>

ip_tables.c | 176 ++++++-----
1 file changed, 79 insertions(+), 97 deletions(-)

diff --git a/net/ipv4/netfilter/ip_tables.c b/net/ipv4/netfilter/ip_tables.c
index 0ff2956..83ebbeb 100644
--- a/net/ipv4/netfilter/ip_tables.c
+++ b/net/ipv4/netfilter/ip_tables.c
@@ -484,7 +484,47 @@ cleanup_match(struct ipt_entry_match *m,
 }

```
static inline int  
-check_match(struct ipt_entry_match *m,  
+check_entry(struct ipt_entry *e, const char *name)  
+{  
+ struct ipt_entry_target *t;  
+  
+ if (!ip_checkentry(&e->ip)) {  
+ duprintf("ip_tables: ip check failed %p %s.\n", e, name);  
+ return -EINVAL;  
+ }  
+  
+ if (e->target_offset + sizeof(struct ipt_entry_target) > e->next_offset)  
+ return -EINVAL;  
+  
+ t = ipt_get_target(e);  
+ if (e->target_offset + t->u.target_size > e->next_offset)  
+ return -EINVAL;  
+  
+ return 0;  
+}  
+  
+static inline int check_match(struct ipt_entry_match *m, const char *name,  
+ const struct ipt_ip *ip, unsigned int hookmask)  
+{  
+ struct ipt_match *match;  
+ int ret;  
+  
+ match = m->u.kernel.match;  
+ ret = xt_check_match(match, AF_INET, m->u.match_size - sizeof(*m),
```

```

+     name, hookmask, ip->proto,
+     ip->invflags & IPT_INV_PROTO);
+ if (!ret && m->u.kernel.match->checkentry
+     && !m->u.kernel.match->checkentry(name, ip, match, m->data,
+     hookmask)) {
+     duprintf("ip_tables: check failed for `%s'.\n",
+     m->u.kernel.match->name);
+     ret = -EINVAL;
+ }
+ return ret;
+}
+
+static inline int
+find_check_match(struct ipt_entry_match *m,
+     const char *name,
+     const struct ipt_ip *ip,
+     unsigned int hookmask,
@@ -497,26 +537,15 @@ check_match(struct ipt_entry_match *m,
+     m->u.user.revision),
+     "ipt_%s", m->u.user.name);
+ if (IS_ERR(match) || !match) {
-     duprintf("check_match: `%s' not found\n", m->u.user.name);
+     duprintf("find_check_match: `%s' not found\n", m->u.user.name);
+     return match ? PTR_ERR(match) : -ENOENT;
+ }
+     m->u.kernel.match = match;

- ret = xt_check_match(match, AF_INET, m->u.match_size - sizeof(*m),
-     name, hookmask, ip->proto,
-     ip->invflags & IPT_INV_PROTO);
+ ret = check_match(m, name, ip, hookmask);
+ if (ret)
+     goto err;

- if (m->u.kernel.match->checkentry
-     && !m->u.kernel.match->checkentry(name, ip, match, m->data,
-     hookmask)) {
-     duprintf("ip_tables: check failed for `%s'.\n",
-     m->u.kernel.match->name);
-     ret = -EINVAL;
-     goto err;
- }
-
+ (*i)++;
+ return 0;
err:
@@ -524,10 +553,29 @@ err:
+     return ret;

```

```

}

-static struct ipt_target ipt_standard_target;
+static inline int check_target(struct ipt_entry *e, const char *name)
+{
+ struct ipt_entry_target *t;
+ struct ipt_target *target;
+ int ret;
+
+ t = ipt_get_target(e);
+ target = t->u.kernel.target;
+ ret = xt_check_target(target, AF_INET, t->u.target_size - sizeof(*t),
+     name, e->comefrom, e->ip.proto,
+     e->ip.invflags & IPT_INV_PROTO);
+ if (!ret && t->u.kernel.target->checkentry
+     && !t->u.kernel.target->checkentry(name, e, target,
+     t->data, e->comefrom)) {
+     duprintf("ip_tables: check failed for '%s'.\n",
+     t->u.kernel.target->name);
+     ret = -EINVAL;
+ }
+ return ret;
+}

static inline int
-check_entry(struct ipt_entry *e, const char *name, unsigned int size,
+find_check_entry(struct ipt_entry *e, const char *name, unsigned int size,
+    unsigned int *i)
{
    struct ipt_entry_target *t;
@@ -535,49 +583,32 @@ check_entry(struct ipt_entry *e, const c
    int ret;
    unsigned int j;

- if (!ip_checkentry(&e->ip)) {
-     duprintf("ip_tables: ip check failed %p %s.\n", e, name);
-     return -EINVAL;
- }
-
- if (e->target_offset + sizeof(struct ipt_entry_target) > e->next_offset)
-     return -EINVAL;
+ ret = check_entry(e, name);
+ if (ret)
+     return ret;

    j = 0;
- ret = IPT_MATCH_ITERATE(e, check_match, name, &e->ip, e->comefrom, &j);
+ ret = IPT_MATCH_ITERATE(e, find_check_match, name, &e->ip,

```

```

+     e->comefrom, &j);
if (ret != 0)
    goto cleanup_matches;

t = ipt_get_target(e);
- ret = -EINVAL;
- if (e->target_offset + t->u.target_size > e->next_offset)
-     goto cleanup_matches;
target = try_then_request_module(xt_find_target(AF_INET,
        t->u.user.name,
        t->u.user.revision),
        "ipt_%s", t->u.user.name);
if (IS_ERR(target) || !target) {
-     duprintf("check_entry: `%s' not found\n", t->u.user.name);
+     duprintf("find_check_entry: `%s' not found\n", t->u.user.name);
    ret = target ? PTR_ERR(target) : -ENOENT;
    goto cleanup_matches;
}
t->u.kernel.target = target;

- ret = xt_check_target(target, AF_INET, t->u.target_size - sizeof(*t),
-     name, e->comefrom, e->ip.proto,
-     e->ip.invflags & IPT_INV_PROTO);
+ ret = check_target(e, name);
if (ret)
    goto err;

- if (t->u.kernel.target->checkentry
-     && !t->u.kernel.target->checkentry(name, e, target, t->data,
-     e->comefrom)) {
-     duprintf("ip_tables: check failed for `%s'.\n",
-     t->u.kernel.target->name);
-     ret = -EINVAL;
-     goto err;
- }
-
    (*i)++;
    return 0;
err:
@@ -712,7 +743,7 @@ translate_table(const char *name,
/* Finally, each sanity check must pass */
i = 0;
ret = IPT_ENTRY_ITERATE(entry0, newinfo->size,
-     check_entry, name, size, &i);
+     find_check_entry, name, size, &i);

if (ret != 0) {
    IPT_ENTRY_ITERATE(entry0, newinfo->size,

```



```

-     name, hookmask, ip->proto,
-     ip->invflags & IPT_INV_PROTO);
- if (!ret && m->u.kernel.match->checkentry
-     && !m->u.kernel.match->checkentry(name, ip, match, m->data,
-     hookmask)) {
-     duprintf("ip_tables: compat: check failed for '%s'.\n",
-     m->u.kernel.match->name);
-     ret = -EINVAL;
- }
- return ret;
-}
-
-static inline int compat_check_target(struct ipt_entry *e, const char *name)
-{
-     struct ipt_entry_target *t;
-     struct ipt_target *target;
-     int ret;
-
-     t = ipt_get_target(e);
-     target = t->u.kernel.target;
-     ret = xt_check_target(target, AF_INET, t->u.target_size - sizeof(*t),
-     name, e->comefrom, e->ip.proto,
-     e->ip.invflags & IPT_INV_PROTO);
-     if (!ret && t->u.kernel.target->checkentry
-     && !t->u.kernel.target->checkentry(name, e, target,
-     t->data, e->comefrom)) {
-     duprintf("ip_tables: compat: check failed for '%s'.\n",
-     t->u.kernel.target->name);
-     ret = -EINVAL;
- }
- return ret;
-}
-
static inline int compat_check_entry(struct ipt_entry *e, const char *name)
{
    int ret;

-     ret = IPT_MATCH_ITERATE(e, compat_check_match, name, &e->ip,
-     e->comefrom);
+     ret = IPT_MATCH_ITERATE(e, check_match, name, &e->ip, e->comefrom);
    if (ret)
        return ret;

-     return compat_check_target(e, name);
+     return check_target(e, name);
}

static int

```

Subject: Re: [PATCH] ipt and ipt_compat checks unification
Posted by [Patrick McHardy](#) on Mon, 11 Dec 2006 17:57:20 GMT
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Dmitry Mishin wrote:

> Matches and targets verification is duplicated in normal and compat processing
> ways. This patch refactors code in order to remove this.

Applied, thanks.
