
Subject: Add veid argument to vznetcfg
Posted by [kfh](#) on Fri, 06 Oct 2006 11:43:57 GMT
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Hi list,

As I need the VEID number when bringing up veth interface,
I changed init to VEID.
(I have a vlan and bridge for each VE)

```
vznetcfg init veth <dev>  
vznetcfg <veid> veth <dev>
```

Best regards,

Segtel A/S

File Attachments

1) [veth.c.patch](#), downloaded 358 times

Subject: Re: Add veid argument to vznetcfg
Posted by [Igor Sukhih](#) on Fri, 06 Oct 2006 12:45:40 GMT
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> Hi list,

>

> As I need the VEID number when bringing up veth interface,

> I changed init to VEID.

> (I have a vlan and bridge for each VE)

>

> vznetcfg init veth <dev>

> vznetcfg <veid> veth <dev>

>

> Best regards,

> Segtel A/S

>

> -----

>

> --- a/src/lib/veth.c 2006-10-06 13:09:00.268275416 +0200

> +++ b/src/lib/veth.c 2006-10-06 13:10:50.765528528 +0200

> @@ -93,7 +92,9 @@

> static int run_vznetcfg(envid_t veid, veth_dev *dev)

> {

> int ret;

> - char *argv[] = {VZNETCFG, "init", "veth", NULL, NULL};

```
> + char veidstr[12];
> + sprintf(veidstr, "%d", veid);
> + char *argv[] = {VZNETCFG, veidstr, "veth", NULL, NULL};
>
> if (stat_file(VZNETCFG) != 1)
>     return 0;
>
> -----
>
> Is it Ok for you if I'll pass it in the environment
> VEID=xxx
> --
> Igor.
```

Subject: Re: Add veid argument to vznetcfg
Posted by [kfh](#) on Fri, 06 Oct 2006 12:50:59 GMT
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On Friday den 6. October 2006 14:45, Igor Sukhih wrote:

```
>> Hi list,
>>
>> As I need the VEID number when bringing up veth interface,
>> I changed init to VEID.
>> (I have a vlan and bridge for each VE)
>>
>> vznetcfg init veth <dev>
>> vznetcfg <veid> veth <dev>
>>
>> Best regards,
>>
>> Segtel A/S
>>
>> -----
>>
>> --- a/src/lib/veth.c 2006-10-06 13:09:00.268275416 +0200
>> +++ b/src/lib/veth.c 2006-10-06 13:10:50.765528528 +0200
>> @@ -93,7 +92,9 @@
>> static int run_vznetcfg(envid_t veid, veth_dev *dev)
>> {
>>     int ret;
>>     - char *argv[] = {VZNETCFG, "init", "veth", NULL, NULL};
>>     + char veidstr[12];
>>     + sprintf(veidstr, "%d", veid);
>>     + char *argv[] = {VZNETCFG, veidstr, "veth", NULL, NULL};
>>
>>     if (stat_file(VZNETCFG) != 1)
```

> > return 0;
> >
>
> Is it Ok for you if I'll pass it in the environment
> VEID=xxx
> --
> Igor.

Yes, feel free.

Regards,
Kristian.

Subject: Re: Add veid argument to vznetcfg
Posted by [Mishin Dmitry](#) on Mon, 09 Oct 2006 12:44:53 GMT
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> >
> > Is it Ok for you if I'll pass it in the environment
> > VEID=xxx
> > --
> > Igor.
>
> Yes, feel free.
Applied, check it:
<http://git.openvz.org/?p=vzctl;a=commit;h=559ad7305c3a87244aa279654348f47b3e329f69>

>
> Regards,
> Kristian.
>
--
Thanks,
Dmitry.

Subject: Re: Add veid argument to vznetcfg
Posted by [kfh](#) on Mon, 09 Oct 2006 13:52:33 GMT
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On Monday den 9. October 2006 14:44, Dmitry Mishin wrote:

> > > Is it Ok for you if I'll pass it in the environment
> > > VEID=xxx
> > > --

> > > Igor.
> >
> > Yes, feel free.
>
> Applied, check it:
> [http://git.openvz.org/?p=vzctl;a=commit;h=](http://git.openvz.org/?p=vzctl;a=commit;h=559ad7305c3a87244aa279654348f47b3e329f69)
> 559ad7305c3a87244aa279654348f47b3e329f69

Fine, works for me

Regards,
Kristian.
