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Subject: cpuunits #2

Posted by [grep](#) on Tue, 24 Dec 2013 18:42:09 GMT

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i dont know exactly why my topic is closed and nobody is able to answer my last - simple - question.

or does i misunderstand the function of a official support forum?

so please answer my last question / open thread.

[http://forum.openvz.org/index.php?t=tree&goto=51014&#msg\\_51014](http://forum.openvz.org/index.php?t=tree&goto=51014&#msg_51014)

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Subject: Re: cpuunits #2

Posted by [Paparaciz](#) on Tue, 24 Dec 2013 20:29:06 GMT

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I locked topic because everything is already answered and you only need to understand man pages and answers:

Quote:cpuunits is relative value

Quote:If you want direct answer, imho leave cpuunits as is. for better control of cpu limitations for CT's I already answered in my first reply.

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Subject: Re: cpuunits #2

Posted by [grep](#) on Tue, 24 Dec 2013 21:34:24 GMT

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relative to output of vzcpucheck? is this correct? - \*that\* is what i want to know. ultimate last final question about this.

thanks for your help.

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Subject: Re: cpuunits #2

Posted by [Paparaciz](#) on Tue, 24 Dec 2013 21:43:23 GMT

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relative to other CT's with different cpuunits value

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Subject: Re: cpuunits #2

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Posted by [grep](#) on Tue, 24 Dec 2013 23:24:31 GMT

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Thank your for your patience.

You need to know that i am little bit silly but i understood it now. I understand now the openvz wiki page too with my bad english )

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