Subject: Re: [ckrm-tech] [patch00/05]: Containers(V2)- Introduction Posted by Chandra Seetharaman on Thu, 21 Sep 2006 20:06:26 GMT View Forum Message <> Reply to Message

On Wed, 2006-09-20 at 18:52 -0700, Paul Menage wrote: > On 9/20/06, Chandra Seetharaman < sekharan@us.ibm.com> wrote: > > >> Interesting. So you could set up the fake node with "guarantee" and let > > it grow till "limit"? > > Sure - that works great. (Theoretically you could do this all in > userspace - start by assigning "guarantee" nodes to a > container/cpuset and when it gets close to its memory limit assign > more nodes to it. But in practice userspace can't keep up with rapid > memory allocators. > I agree, especially when one of your main object is resource utilization. Think about the magnitude of this when you have to deal with 100s of containers. > > > > BTW, can you do these with fake nodes: >> - dynamic creation >> - dynamic removal >> - dynamic change of size > > The current fake numa support requires you to choose your node layout > at boot time - I've been working with 64 fake nodes of 128M each, > which gives a reasonable granularity for dividing a machine between > multiple different sized jobs. It still will not satisfy what OpenVZ/Container folks are looking for: 100s of containers. > >> Also, How could we account when a process moves from one node to > > another ? > If you want to do that (the systems I'm working on don't really) you > could probably do it with the migrate pages() syscall. It might not be > that efficient though. Totally agree, that will be very costly. > > Paul

Chandra Seetharaman	Be careful what you choose
- sekharan@us.ibm.com	you may get it.

Subject: Re: [ckrm-tech] [patch00/05]: Containers(V2)- Introduction Posted by Paul Menage on Thu, 21 Sep 2006 20:10:22 GMT View Forum Message <> Reply to Message

On 9/21/06, Chandra Seetharaman < sekharan@us.ibm.com> wrote:

- > > The current fake numa support requires you to choose your node layout
- >> at boot time I've been working with 64 fake nodes of 128M each,
- > > which gives a reasonable granularity for dividing a machine between
- > > multiple different sized jobs.

>

- > It still will not satisfy what OpenVZ/Container folks are looking for:
- > 100s of containers.

Right - so fake-numa is not the right solution for everyone, and I never suggested that it is. (Having said that, there are discussions underway to make the zone-based approach more practical - if you could have dynamically-resizable nodes, this would be more applicable to openvz).

But, there's no reason that the OpenVZ resource control mechanisms couldn't be hooked into a generic process container mechanism along with cpusets and RG.

Paul