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Subject: high CPU (%st) usage in rhel6

Posted by [jevelyt](#) on Sat, 26 Jan 2013 09:44:05 GMT

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Hello,

I have noticed, that, for example counter-strike game launched in container uses lot of cpu (when the server is empty).

With rhel5 everything normal - cpu usage 1-2% (%user)

But with Rhel 6 (with newest stable kernel) cpu usage is high, but strange thing is that:

Cpu(s): 20.2%us, 15.8%sy, 0.0%ni, 46.6%id, 0.0%wa, 0.0%hi, 0.0%si, 17.4%st (why '%st' is so high in rhel6? And why %st is not 0%? In rhel5 %st is 0%)

Thank you.

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Subject: Re: high CPU (%st) usage in rhel6

Posted by [jevelyt](#) on Thu, 31 Jan 2013 11:53:05 GMT

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Simply: how Can I disable this function "stealing cpu from other containers"? I tried in bios disable "Intel virtualization", but it didn't help. In Rhel5 this function is disabled. So how to disable it in Rhel6? (that "st" in cpu statistics would be zero)

Thank you.

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