
Subject: [PATCH v8 2/5] ipc: add sysctl to specify desired next object id

Posted by Stanislav Kinsbursky on Wed, 24 Oct 2012 15:35:09 GMT

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This patch adds 3 new variables and sysctls to tune them (by one "next_id" variable for messages, semaphores and shared memory respectively).

This variable can be used to set desired id for next allocated IPC object.

By default it's equal to -1 and old behaviour is preserved.

If this variable is non-negative, then desired idr will be extracted from it and used as a start value to search for free IDR slot.

Notes:

- 1) this patch doesn't guarantee, that new object will have desired id. So it's up to user space how to handle new object with wrong id.
- 2) After successful id allocation attempt, "next_id" will be set back to -1 (if it was non-negative).

Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

```
include/linux/ipc_namespace.h |  1 +
ipc/ipc_sysctl.c          | 28 ++++++=====
ipc/util.c                | 16 ++++++-----
ipc/util.h                |  1 +
4 files changed, 42 insertions(+), 4 deletions(-)
```

```
diff --git a/include/linux/ipc_namespace.h b/include/linux/ipc_namespace.h
index 5499c92..8704e40 100644
```

```
--- a/include/linux/ipc_namespace.h
+++ b/include/linux/ipc_namespace.h
@@ -24,6 +24,7 @@ struct ipc_ids {
     unsigned short seq_max;
     struct rw_semaphore rw_mutex;
     struct idr ipcs_idr;
+    int next_id;
};
```

```
struct ipc_namespace {
```

```
diff --git a/ipc/ipc_sysctl.c b/ipc/ipc_sysctl.c
index 00fba2b..d06d77a 100644
--- a/ipc/ipc_sysctl.c
+++ b/ipc/ipc_sysctl.c
@@ -158,6 +158,7 @@ static int proc_ipcauto_dointvec_minmax(ctl_table *table, int write,
static int zero;
static int one = 1;
+static int int_max = INT_MAX;
```



```
static struct ctl_table ipc_kern_table[] = {
```

```
{
@@ -227,6 +228,33 @@ static struct ctl_table ipc_kern_table[] = {
    .extra1 = &zero,
    .extra2 = &one,
},
+ {
+   .procname = "sem_next_id",
+   .data = &init_ipc_ns.ids[IPC_SEM_IDS].next_id,
+   . maxlen = sizeof(init_ipc_ns.ids[IPC_SEM_IDS].next_id),
+   .mode = 0644,
+   .proc_handler = proc_ipc_dointvec_minmax,
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+   .procname = "msg_next_id",
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+ {
+   .procname = "shm_next_id",
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+   .proc_handler = proc_ipc_dointvec_minmax,
+   .extra1 = &zero,
+   .extra2 = &int_max,
+ },
{
};

};


```

```
diff --git a/ipc/util.c b/ipc/util.c
index 72fd078..a961e46 100644
--- a/ipc/util.c
+++ b/ipc/util.c
@@ -122,6 +122,7 @@ void ipc_init_ids(struct ipc_ids *ids)

ids->in_use = 0;
ids->seq = 0;
+ids->next_id = -1;
{
    int seq_limit = INT_MAX/SEQ_MULTIPLIER;
    if (seq_limit > USHRT_MAX)
@@ -252,6 +253,7 @@ int ipc_addid(struct ipc_ids* ids, struct kern_ipc_perm* new, int size)
```

```

kuid_t euid;
kgid_t egid;
int id, err;
+ int next_id = ids->next_id;

if (size > IPCMNI)
    size = IPCMNI;
@@ -264,7 +266,8 @@ int ipc_addid(struct ipc_ids* ids, struct kern_ipc_perm* new, int size)
    rcu_read_lock();
    spin_lock(&new->lock);

- err = idr_get_new(&ids->ipcs_idr, new, &id);
+ err = idr_get_new_above(&ids->ipcs_idr, new,
+   (next_id < 0) ? 0 : ipcid_to_idx(next_id), &id);
    if (err) {
        spin_unlock(&new->lock);
        rcu_read_unlock();
@@ -277,9 +280,14 @@ int ipc_addid(struct ipc_ids* ids, struct kern_ipc_perm* new, int size)
    new->cuid = new->uid = euid;
    new->gid = new->cgid = egid;

- new->seq = ids->seq++;
- if(ids->seq > ids->seq_max)
-     ids->seq = 0;
+ if (next_id < 0) {
+     new->seq = ids->seq++;
+     if(ids->seq > ids->seq_max)
+         ids->seq = 0;
+ } else {
+     new->seq = ipcid_to_seqx(next_id);
+     ids->next_id = -1;
+ }

    new->id = ipc_buildid(id, new->seq);
    return id;
diff --git a/ipc/util.h b/ipc/util.h
index c8fe2f7..a61e0ca 100644
--- a/ipc/util.h
+++ b/ipc/util.h
@@ -92,6 +92,7 @@ void __init ipc_init_proc_interface(const char *path, const char *header,
#define IPC_SHM_IDS 2

#define ipcid_to_idx(id) ((id) % SEQ_MULTIPLIER)
+#define ipcid_to_seqx(id) ((id) / SEQ_MULTIPLIER)

/* must be called with ids->rw_mutex acquired for writing */
int ipc_addid(struct ipc_ids *, struct kern_ipc_perm *, int);

```

Subject: Re: [PATCH v8 2/5] ipc: add sysctl to specify desired next object id
Posted by [akpm](#) on Wed, 24 Oct 2012 21:41:23 GMT

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On Wed, 24 Oct 2012 19:35:09 +0400

Stanislav Kinsbursky <skinsbursky@parallels.com> wrote:

> This patch adds 3 new variables and sysctls to tune them (by one "next_id"
> variable for messages, semaphores and shared memory respectively).
> This variable can be used to set desired id for next allocated IPC object.
> By default it's equal to -1 and old behaviour is preserved.
> If this variable is non-negative, then desired idr will be extracted from it
> and used as a start value to search for free IDR slot.
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> Notes:
> 1) this patch doesn't guarantee, that new object will have desired id. So it's
> up to user space how to handle new object with wrong id.
> 2) After sucessfull id allocation attempt, "next_id" will be set back to -1
> (if it was non-negative).
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> + {}
> +};
```

ipc_kern_table[] is (badly) documented in
Documentation/sysctl/kernel.txt. Can we at least mention these
controls in there? Better, create a new way of properly documenting
each control and document these three in that manner? Better still,
document all the other ones as well ;)

The patch adds these controls to CONFIG_CHECKPOINT_RESTORE=n kernels.
Why is this?

Subject: Re: [PATCH v8 2/5] ipc: add sysctl to specify desired next object id
Posted by [Stanislav Kinsbursky](#) on Thu, 25 Oct 2012 07:53:10 GMT

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> On Wed, 24 Oct 2012 19:35:09 +0400
> Stanislav Kinsbursky <skinsbursky@parallels.com> wrote:
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>> {
>> }
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> ipc_kern_table[] is (badly) documented in
> Documentation/sysctl/kernel.txt. Can we at least mention these
> controls in there? Better, create a new way of properly documenting
> each control and document these three in that manner? Better still,
> document all the other ones as well ;
>

```

Yes, sure. I'll do my best.

> The patch adds these controls to CONFIG_CHECKPOINT_RESTORE=n kernels.

> Why is this?

>

I'll fix this.

--

Best regards,
Stanislav Kinsbursky
