
Subject: [PATCH v6 05/10] ipc: add new MSG_SET command for sys_msgctl() call
Posted by [Stanislav Kinsbursky](#) on Mon, 15 Oct 2012 16:00:01 GMT

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New MSG_SET command will be interpreted exactly as IPC_SET, but also will update key, cuid and cgid values. IOW, it allows to change existent key value. The fact, that key is not used is checked before update. Otherwise -EEXIST is returned.

Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

```
---  
include/uapi/linux/msg.h | 1 +  
ipc/compat.c            | 1 +  
ipc/msg.c              | 13 ++++++++  
security/selinux/hooks.c | 1 +  
security/smack/smack_lsm.c | 1 +  
5 files changed, 15 insertions(+), 2 deletions(-)
```

```
diff --git a/include/uapi/linux/msg.h b/include/uapi/linux/msg.h
```

```
index 78dbd2f..76999c9 100644
```

```
--- a/include/uapi/linux/msg.h
```

```
+++ b/include/uapi/linux/msg.h
```

```
@@ -6,6 +6,7 @@
```

```
/* ipcctl commands */
```

```
#define MSG_STAT 11
```

```
#define MSG_INFO 12
```

```
+#define MSG_SET 13
```

```
/* msgrcv options */
```

```
#define MSG_NOERROR 010000 /* no error if message is too big */
```

```
diff --git a/ipc/compat.c b/ipc/compat.c
```

```
index 35c750d..9c70f9a 100644
```

```
--- a/ipc/compat.c
```

```
+++ b/ipc/compat.c
```

```
@@ -483,6 +483,7 @@ long compat_sys_msgctl(int first, int second, void __user *uptr)  
    break;
```

```
case IPC_SET:
```

```
+ case MSG_SET:
```

```
    if (version == IPC_64) {
```

```
        err = get_compat_msgid64(&m64, uptr);
```

```
    } else {
```

```
diff --git a/ipc/msg.c b/ipc/msg.c
```

```
index 2f44946..68515dc 100644
```

```
--- a/ipc/msg.c
```

```
+++ b/ipc/msg.c
```

```
@@ -392,6 +392,9 @@ copy_msgid_from_user(struct msgid64_ds *out, void __user *buf, int  
version)
```

```

out->msg_perm.uid      = tbuf_old.msg_perm.uid;
out->msg_perm.gid      = tbuf_old.msg_perm.gid;
out->msg_perm.mode     = tbuf_old.msg_perm.mode;
+ out->msg_perm.cuid   = tbuf_old.msg_perm.cuid;
+ out->msg_perm.cgid   = tbuf_old.msg_perm.cgid;
+ out->msg_perm.key    = tbuf_old.msg_perm.key;

if (tbuf_old.msg_qbytes == 0)
    out->msg_qbytes = tbuf_old.msg_lqbytes;
@@ -418,12 +421,13 @@ static int msgctl_down(struct ipc_namespace *ns, int msqid, int cmd,
    struct msg_queue *msq;
    int err;

- if (cmd == IPC_SET) {
+ if (cmd == IPC_SET || cmd == MSG_SET) {
    if (copy_msqid_from_user(&msqid64, buf, version))
        return -EFAULT;
    }

- ipcpc = ipcctl_pre_down(ns, &msg_ids(ns), msqid, cmd,
+ ipcpc = ipcctl_pre_down(ns, &msg_ids(ns), msqid,
+ (cmd != MSG_SET) ? cmd : IPC_SET,
    &msqid64.msg_perm, msqid64.msg_qbytes);
    if (IS_ERR(ipcpc))
        return PTR_ERR(ipcpc);
@@ -439,6 +443,7 @@ static int msgctl_down(struct ipc_namespace *ns, int msqid, int cmd,
    freeque(ns, ipcpc);
    goto out_up;
    case IPC_SET:
+ case MSG_SET:
    if (msqid64.msg_qbytes > ns->msg_ctlmnb &&
        !capable(CAP_SYS_RESOURCE)) {
        err = -EPERM;
@@ -451,6 +456,9 @@ static int msgctl_down(struct ipc_namespace *ns, int msqid, int cmd,

    msq->q_qbytes = msqid64.msg_qbytes;

+ if (cmd == MSG_SET)
+ ipc_update_key(&msg_ids(ns), &msqid64.msg_perm, ipcpc);
+
    msq->q_ctime = get_seconds();
    /* sleeping receivers might be excluded by
     * stricter permissions.
@@ -569,6 +577,7 @@ SYSCALL_DEFINE3(msgctl, int, msqid, int, cmd, struct msqid_ds __user
*, buf)
}
case IPC_SET:
case IPC_RMID:

```

```

+ case MSG_SET:
    err = msgctl_down(ns, msqid, cmd, buf, version);
    return err;
    default:
diff --git a/security/selinux/hooks.c b/security/selinux/hooks.c
index 62b2447..78b77ac 100644
--- a/security/selinux/hooks.c
+++ b/security/selinux/hooks.c
@@ -4885,6 +4885,7 @@ static int selinux_msg_queue_msgctl(struct msg_queue *msq, int cmd)
    perms = MSGQ_GETATTR | MSGQ_ASSOCIATE;
    break;
    case IPC_SET:
+ case MSG_SET:
    perms = MSGQ_SETATTR;
    break;
    case IPC_RMID:
diff --git a/security/smack/smack_lsm.c b/security/smack/smack_lsm.c
index c7eabc9..d51a8da 100644
--- a/security/smack/smack_lsm.c
+++ b/security/smack/smack_lsm.c
@@ -2374,6 +2374,7 @@ static int smack_msg_queue_msgctl(struct msg_queue *msq, int cmd)
    may = MAY_READ;
    break;
    case IPC_SET:
+ case MSG_SET:
    case IPC_RMID:
    may = MAY_READWRITE;
    break;

```

Subject: Re: [PATCH v6 05/10] ipc: add new MSG_SET command for sys_msgctl() call

Posted by [Serge E. Hallyn](#) on Tue, 23 Oct 2012 16:29:29 GMT

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Quoting Stanislav Kinsbursky (skinsbursky@parallels.com):

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> update key, cuid and cgid values. IOW, it allows to change existent key value.
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> returned.

>
> Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

Acked-by: Serge E. Hallyn <serge.hallyn@ubuntu.com>

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> include/uapi/linux/msg.h | 1 +
> ipc/compat.c | 1 +

```

> ipc/msg.c          | 13 ++++++++---
> security/selinux/hooks.c | 1 +
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> +++ b/include/uapi/linux/msg.h
> @@ -6,6 +6,7 @@
> /* ipcctl commands */
> #define MSG_STAT 11
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> break;
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> + case MSG_SET:
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> err = get_compat_msqid64(&m64, uptr);
> } else {
> diff --git a/ipc/msg.c b/ipc/msg.c
> index 2f44946..68515dc 100644
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version)
> out->msg_perm.uid = tbuf_old.msg_perm.uid;
> out->msg_perm.gid = tbuf_old.msg_perm.gid;
> out->msg_perm.mode = tbuf_old.msg_perm.mode;
> + out->msg_perm.cuid = tbuf_old.msg_perm.cuid;
> + out->msg_perm.cgid = tbuf_old.msg_perm.cgid;
> + out->msg_perm.key = tbuf_old.msg_perm.key;
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> if (tbuf_old.msg_qbytes == 0)
> out->msg_qbytes = tbuf_old.msg_lqbytes;
> @@ -418,12 +421,13 @@ static int msgctl_down(struct ipc_namespace *ns, int msqid, int cmd,
> struct msg_queue *msg;
> int err;
>

```

```

> - if (cmd == IPC_SET) {
> + if (cmd == IPC_SET || cmd == MSG_SET) {
>   if (copy_msgqid_from_user(&msgid64, buf, version))
>     return -EFAULT;
> }
>
> - ipcq = ipcctl_pre_down(ns, &msg_ids(ns), msgqid, cmd,
> + ipcq = ipcctl_pre_down(ns, &msg_ids(ns), msgqid,
> +   (cmd != MSG_SET) ? cmd : IPC_SET,
>   &msgid64.msg_perm, msgqid64.msg_qbytes);
> if (IS_ERR(ipcq))
>   return PTR_ERR(ipcq);
> @@ -439,6 +443,7 @@ static int msgctl_down(struct ipc_namespace *ns, int msgqid, int cmd,
> freeq(ns, ipcq);
> goto out_up;
> case IPC_SET:
> + case MSG_SET:
>   if (msgid64.msg_qbytes > ns->msg_ctlmnb &&
>     !capable(CAP_SYS_RESOURCE)) {
>     err = -EPERM;
> @@ -451,6 +456,9 @@ static int msgctl_down(struct ipc_namespace *ns, int msgqid, int cmd,
>
>   msq->q_qbytes = msgqid64.msg_qbytes;
>
> + if (cmd == MSG_SET)
> +   ipc_update_key(&msg_ids(ns), &msgid64.msg_perm, ipcq);
> +
>   msq->q_ctime = get_seconds();
>   /* sleeping receivers might be excluded by
>    * stricter permissions.
> @@ -569,6 +577,7 @@ SYSCALL_DEFINE3(msgctl, int, msgqid, int, cmd, struct msqid_ds
__user *, buf)
> }
> case IPC_SET:
> case IPC_RMID:
> + case MSG_SET:
>   err = msgctl_down(ns, msgqid, cmd, buf, version);
>   return err;
> default:
> diff --git a/security/selinux/hooks.c b/security/selinux/hooks.c
> index 62b2447..78b77ac 100644
> --- a/security/selinux/hooks.c
> +++ b/security/selinux/hooks.c
> @@ -4885,6 +4885,7 @@ static int selinux_msg_queue_msgctl(struct msg_queue *msq, int
cmd)
>   perms = MSGQ__GETATTR | MSGQ__ASSOCIATE;
>   break;
> case IPC_SET:

```

```
> + case MSG_SET:
>   perms = MSGQ__SETATTR;
>   break;
> case IPC_RMID:
> diff --git a/security/smack/smack_lsm.c b/security/smack/smack_lsm.c
> index c7eabc9..d51a8da 100644
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> @@ -2374,6 +2374,7 @@ static int smack_msg_queue_msgctl(struct msg_queue *msq, int
cmd)
>   may = MAY_READ;
>   break;
> case IPC_SET:
> + case MSG_SET:
> case IPC_RMID:
>   may = MAY_READWRITE;
>   break;
>
> --
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> the body of a message to majordomo@vger.kernel.org
> More majordomo info at http://vger.kernel.org/majordomo-info.html
```
