
Subject: [PATCH 0/2] NFS: callback shutdown panic fix
Posted by [Stanislav Kinsbursky](#) on Fri, 01 Jun 2012 11:17:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

This patch set is the back-port of "SUNRPC: separate per-net data creation from service" patch set and "NFS: hard-code init_net for NFS callback transports" patch for 3.5 kernel.

It fixes NULL pointer dereference in svc_destroy(), reported by Dave Jones in "3.4. sunrpc oops during shutdown" e-mail.

The following series implements...

Stanislav Kinsbursky (2):
SUNRPC: new svc_bind() routine introduced
SUNRPC: move per-net operations from svc_destroy()

```
fs/lockd/svc.c      | 33 ++++++-----  
fs/nfs/callback.c   | 16 ++++++---  
fs/nfsd/nfsctl.c    | 12 ++++++---  
fs/nfsd/nfssvc.c    | 23 ++++++-----  
include/linux/sunrpc/svc.h | 1 +  
net/sunrpc/rpcb_clnt.c | 12 ++++++---  
net/sunrpc/svc.c     | 23 ++++++-----  
7 files changed, 84 insertions(+), 36 deletions(-)
```

Subject: [PATCH 1/2] SUNRPC: new svc_bind() routine introduced
Posted by [Stanislav Kinsbursky](#) on Fri, 01 Jun 2012 11:17:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

This patch was back-ported from 3.5 kernel.

New routine is responsible for service registration in specified network context.

The idea is to separate service creation from per-net operations.

Since registering service with svc_bind() can fail, then service will be destroyed and during destruction it will try to unregister itself from rpcbind. In this case unregister have to be skipped.

Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

```
fs/lockd/svc.c      | 6 +++++  
fs/nfs/callback.c   | 13 ++++++---  
fs/nfsd/nfssvc.c    | 9 ++++++---
```

```
include/linux/sunrpc/svc.h | 1 +
net/sunrpc/rpcb_clnt.c | 12 ++++++-----
net/sunrpc/svc.c | 19 ++++++++-----
6 files changed, 43 insertions(+), 17 deletions(-)
```

```
diff --git a/fs/lockd/svc.c b/fs/lockd/svc.c
```

```
index f49b9af..b1d0708 100644
```

```
--- a/fs/lockd/svc.c
```

```
+++ b/fs/lockd/svc.c
```

```
@@ -325,6 +325,12 @@ int lockd_up(void)
```

```
    goto out;
```

```
    }
```

```
+ error = svc_bind(serv, net);
```

```
+ if (error < 0) {
```

```
+     printk(KERN_WARNING "lockd_up: bind service failed\n");
```

```
+     goto destroy_and_out;
```

```
+ }
```

```
+
```

```
    error = make_socks(serv, net);
```

```
    if (error < 0)
```

```
        goto destroy_and_out;
```

```
diff --git a/fs/nfs/callback.c b/fs/nfs/callback.c
```

```
index eb95f50..0563237 100644
```

```
--- a/fs/nfs/callback.c
```

```
+++ b/fs/nfs/callback.c
```

```
@@ -106,7 +106,7 @@ nfs4_callback_up(struct svc_serv *serv, struct rpc_xprt *xprt)
```

```
{
```

```
    int ret;
```

```
- ret = svc_create_xprt(serv, "tcp", xprt->xprt_net, PF_INET,
```

```
+ ret = svc_create_xprt(serv, "tcp", &init_net, PF_INET,
```

```
    nfs_callback_set_tcpport, SVC_SOCKET_ANONYMOUS);
```

```
    if (ret <= 0)
```

```
        goto out_err;
```

```
@@ -114,7 +114,7 @@ nfs4_callback_up(struct svc_serv *serv, struct rpc_xprt *xprt)
```

```
    dprintf("NFS: Callback listener port = %u (af %u)\n",
```

```
    nfs_callback_tcpport, PF_INET);
```

```
- ret = svc_create_xprt(serv, "tcp", xprt->xprt_net, PF_INET6,
```

```
+ ret = svc_create_xprt(serv, "tcp", &init_net, PF_INET6,
```

```
    nfs_callback_set_tcpport, SVC_SOCKET_ANONYMOUS);
```

```
    if (ret > 0) {
```

```
        nfs_callback_tcpport6 = ret;
```

```
@@ -183,7 +183,7 @@ nfs41_callback_up(struct svc_serv *serv, struct rpc_xprt *xprt)
```

```
    * fore channel connection.
```

```
    * Returns the input port (0) and sets the svc_serv bc_xprt on success
```

```
    */
```

```

- ret = svc_create_xprt(serv, "tcp-bc", xprt->xprt_net, PF_INET, 0,
+ ret = svc_create_xprt(serv, "tcp-bc", &init_net, PF_INET, 0,
    SVC_SOCKET_ANONYMOUS);
    if (ret < 0) {
        rqstp = ERR_PTR(ret);
@@ -253,6 +253,7 @@ int nfs_callback_up(u32 minorversion, struct rpc_xprt *xprt)
    char svc_name[12];
    int ret = 0;
    int minorversion_setup;
+ struct net *net = &init_net;

    mutex_lock(&nfs_callback_mutex);
    if (cb_info->users++ || cb_info->task != NULL) {
@@ -265,6 +266,12 @@ int nfs_callback_up(u32 minorversion, struct rpc_xprt *xprt)
    goto out_err;
    }

+ ret = svc_bind(serv, net);
+ if (ret < 0) {
+     printk(KERN_WARNING "NFS: bind callback service failed\n");
+     goto out_err;
+ }
+
    minorversion_setup = nfs_minorversion_callback_svc_setup(minorversion,
        serv, xprt, &rqstp, &callback_svc);
    if (!minorversion_setup) {
diff --git a/fs/nfsd/nfssvc.c b/fs/nfsd/nfssvc.c
index 28dfad3..a6461f3 100644
--- a/fs/nfsd/nfssvc.c
+++ b/fs/nfsd/nfssvc.c
@@ -11,6 +11,7 @@
#include <linux/module.h>
#include <linux/fs_struct.h>
#include <linux/swap.h>
+#include <linux/nsproxy.h>

#include <linux/sunrpc/stats.h>
#include <linux/sunrpc/svcsock.h>
@@ -330,6 +331,8 @@ static int nfsd_get_default_max_blksize(void)

int nfsd_create_serv(void)
{
+ int error;
+
    WARN_ON(!mutex_is_locked(&nfsd_mutex));
    if (nfsd_serv) {
        svc_get(nfsd_serv);
@@ -343,6 +346,12 @@ int nfsd_create_serv(void)

```

```

if (nfsd_serv == NULL)
    return -ENOMEM;

+ error = svc_bind(nfsd_serv, current->nsproxy->net_ns);
+ if (error < 0) {
+     svc_destroy(nfsd_serv);
+     return error;
+ }
+
    set_max_drc();
    do_gettimeofday(&nfssvc_boot); /* record boot time */
    return 0;
diff --git a/include/linux/sunrpc/svc.h b/include/linux/sunrpc/svc.h
index 51b29ac..2b43e02 100644
--- a/include/linux/sunrpc/svc.h
+++ b/include/linux/sunrpc/svc.h
@@ -416,6 +416,7 @@ struct svc_procedure {
    */
    int svc_rpcb_setup(struct svc_serv *serv, struct net *net);
    void svc_rpcb_cleanup(struct svc_serv *serv, struct net *net);
+int svc_bind(struct svc_serv *serv, struct net *net);
    struct svc_serv *svc_create(struct svc_program *, unsigned int,
        void (*shutdown)(struct svc_serv *, struct net *net));
    struct svc_rqst *svc_prepare_thread(struct svc_serv *serv,
diff --git a/net/sunrpc/rpcb_clnt.c b/net/sunrpc/rpcb_clnt.c
index 78ac39f..4c38b33 100644
--- a/net/sunrpc/rpcb_clnt.c
+++ b/net/sunrpc/rpcb_clnt.c
@@ -180,14 +180,16 @@ void rpcb_put_local(struct net *net)
    struct sunrpc_net *sn = net_generic(net, sunrpc_net_id);
    struct rpc_clnt *clnt = sn->rpcb_local_clnt;
    struct rpc_clnt *clnt4 = sn->rpcb_local_clnt4;
- int shutdown;
+ int shutdown = 0;

    spin_lock(&sn->rpcb_clnt_lock);
- if (--sn->rpcb_users == 0) {
-     sn->rpcb_local_clnt = NULL;
-     sn->rpcb_local_clnt4 = NULL;
+ if (sn->rpcb_users) {
+     if (--sn->rpcb_users == 0) {
+         sn->rpcb_local_clnt = NULL;
+         sn->rpcb_local_clnt4 = NULL;
+     }
+     shutdown = !sn->rpcb_users;
+ }
- shutdown = !sn->rpcb_users;
    spin_unlock(&sn->rpcb_clnt_lock);

```

```

    if (shutdown) {
diff --git a/net/sunrpc/svc.c b/net/sunrpc/svc.c
index 4153846..e6d542c 100644
--- a/net/sunrpc/svc.c
+++ b/net/sunrpc/svc.c
@@ -407,6 +407,14 @@ static int svc_uses_rpcbind(struct svc_serv *serv)
    return 0;
}

+int svc_bind(struct svc_serv *serv, struct net *net)
+{
+ if (!svc_uses_rpcbind(serv))
+ return 0;
+ return svc_rpcb_setup(serv, net);
+}
+EXPORT_SYMBOL_GPL(svc_bind);
+
+/*
+ * Create an RPC service
+ */
@@ -471,15 +479,8 @@ __svc_create(struct svc_program *prog, unsigned int bufsize, int
npools,
    spin_lock_init(&pool->sp_lock);
}

- if (svc_uses_rpcbind(serv)) {
- if (svc_rpcb_setup(serv, current->nsproxy->net_ns) < 0) {
- kfree(serv->sv_pools);
- kfree(serv);
- return NULL;
- }
- if (!serv->sv_shutdown)
- serv->sv_shutdown = svc_rpcb_cleanup;
- }
+ if (svc_uses_rpcbind(serv) && (!serv->sv_shutdown))
+ serv->sv_shutdown = svc_rpcb_cleanup;

    return serv;
}

```
