
Subject: [PATCH] LockD: call per-net shutdown on every global shutdown call
Posted by Stanislav Kinsbursky on Wed, 18 Apr 2012 13:18:54 GMT
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Per-net LockD shutdown call must be called regardless of global nlm users counter.

Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

fs/lockd/svc.c | 5 +---
1 files changed, 2 insertions(+), 3 deletions(-)

```
diff --git a/fs/lockd/svc.c b/fs/lockd/svc.c
index 1ead075..2ad3715 100644
--- a/fs/lockd/svc.c
+++ b/fs/lockd/svc.c
@@ -381,10 +381,9 @@ lockd_down(struct net *net)
{
    mutex_lock(&nlmsvc_mutex);
    if (nlmsvc_users) {
-       if (--nlmsvc_users) {
-           lockd_down_net(net);
+           lockd_down_net(net);
+       if (--nlmsvc_users)
            goto out;
-       }
    } else {
        printk(KERN_ERR "lockd_down: no users! task=%p\n",
               nlmsvc_task);
```

Subject: Re: [PATCH] LockD: call per-net shutdown on every global shutdown call
Posted by Kinsbursky Stanislav on Thu, 19 Apr 2012 08:30:24 GMT
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Please, ignore this patch.

The idea is correct, but current implementation hides few more things to be modified.

Otherwise kernel oopses.

Sorry.

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> {  
>   mutex_lock(&nlmsvc_mutex);  
>   if (nlmsvc_users) {  
> -   if (--nlmsvc_users) {  
> -     lockd_down_net(net);  
> +   lockd_down_net(net);  
> +   if (--nlmsvc_users)  
>     goto out;  
> - }  
> - } else {  
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>
```

--
Best regards,
Stanislav Kinsbursky
