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Subject: Re: [PATCH v2 12/13] memcg: Per-memcg memory.kmem.slabinfo file.  
Posted by [Glauber Costa](#) on Sun, 11 Mar 2012 10:35:48 GMT  
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On 03/10/2012 12:39 AM, Suleiman Souhlal wrote:

> This file shows all the kmem\_caches used by a memcg.

>

> Signed-off-by: Suleiman Souhlal<suleiman@google.com>

Reviewed-by: Glauber Costa <glommer@parallels.com>

> ---

> include/linux/slab.h | 6 +++

> include/linux/slab\_def.h | 1 +

> mm/memcontrol.c | 18 ++++++++

> mm/slab.c | 88 +++++++++++++++++++++++++++++++++++++-----

> 4 files changed, 90 insertions(+), 23 deletions(-)

>

> diff --git a/include/linux/slab.h b/include/linux/slab.h

> index fd1d2ba..0ff5ee2 100644

> --- a/include/linux/slab.h

> +++ b/include/linux/slab.h

> @@ -401,6 +401,12 @@ static inline void \*kmalloc\_no\_account(size\_t size, gfp\_t flags)

> return kmalloc(size, flags);

> }

>

> +static inline int

> +mem\_cgroup\_slabinfo(struct mem\_cgroup \*mem, struct seq\_file \*m)

> +{

> + return 0;

> +}

> +

> #endif /\* CONFIG\_CGROUP\_MEM\_RES\_CTLR\_KMEM&& CONFIG\_SLAB \*/

>

> #endif /\* \_LINUX\_SLAB\_H \*/

> diff --git a/include/linux/slab\_def.h b/include/linux/slab\_def.h

> index 248b8a9..fa6b272 100644

> --- a/include/linux/slab\_def.h

> +++ b/include/linux/slab\_def.h

> @@ -227,6 +227,7 @@ found:

> #ifdef CONFIG\_CGROUP\_MEM\_RES\_CTLR\_KMEM

>

> void kmem\_cache\_drop\_ref(struct kmem\_cache \*cachep);

> +int mem\_cgroup\_slabinfo(struct mem\_cgroup \*mem, struct seq\_file \*m);

>

> static inline void

> kmem\_cache\_get\_ref(struct kmem\_cache \*cachep)

> diff --git a/mm/memcontrol.c b/mm/memcontrol.c

> index 9f5e9d8..4a4fa48 100644

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> --- a/mm/memcontrol.c
> +++ b/mm/memcontrol.c
> @@ -4672,6 +4672,20 @@ static int mem_cgroup_independent_kmem_limit_write(struct
cgroup *cgrp,
>     return 0;
> }
>
> +static int
> +mem_cgroup_slabinfo_show(struct cgroup *cgroup, struct cftype *ctf,
> +     struct seq_file *m)
> +{
> + struct mem_cgroup *mem;
> +
> + mem = mem_cgroup_from_cont(cgroup);
> +
> + if (mem == root_mem_cgroup)
> +     mem = NULL;
> +
> + return mem_cgroup_slabinfo(mem, m);
> +}
> +
> static struct cftype kmem_cgroup_files[] = {
>     {
>         .name = "kmem.independent_kmem_limit",
> @@ -4689,6 +4703,10 @@ static struct cftype kmem_cgroup_files[] = {
>         .private = MEMFILE_PRIVATE(_KMEM, RES_USAGE),
>         .read_u64 = mem_cgroup_read,
>     },
> + {
> +     .name = "kmem.slabinfo",
> +     .read_seq_string = mem_cgroup_slabinfo_show,
> + },
> };
>
> static int register_kmem_files(struct cgroup *cont, struct cgroup_subsys *ss)
> diff --git a/mm/slab.c b/mm/slab.c
> index 02239ed..1b35799 100644
> --- a/mm/slab.c
> +++ b/mm/slab.c
> @@ -4528,21 +4528,26 @@ static void s_stop(struct seq_file *m, void *p)
>     mutex_unlock(&cache_chain_mutex);
> }
>
> -static int s_show(struct seq_file *m, void *p)
> -{
> - struct kmem_cache *cachep = list_entry(p, struct kmem_cache, next);
> - struct slab *slabp;
> +struct slab_counts {

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> unsigned long active_objs;
> + unsigned long active_slabs;
> + unsigned long num_slabs;
> + unsigned long free_objects;
> + unsigned long shared_avail;
> unsigned long num_objs;
> - unsigned long active_slabs = 0;
> - unsigned long num_slabs, free_objects = 0, shared_avail = 0;
> - const char *name;
> - char *error = NULL;
> - int node;
> +};
> +
> +static char *
> +get_slab_counts(struct kmem_cache *cachep, struct slab_counts *c)
> +{
> + struct kmem_list3 *l3;
> + struct slab *slabp;
> + char *error;
> + int node;
> +
> + error = NULL;
> + memset(c, 0, sizeof(struct slab_counts));
>
> - active_objs = 0;
> - num_slabs = 0;
> for_each_online_node(node) {
> l3 = cachep->nodelists[node];
> if (!l3)
> @@ -4554,31 +4559,43 @@ static int s_show(struct seq_file *m, void *p)
> list_for_each_entry(slabp,&l3->slabs_full, list) {
> if (slabp->inuse != cachep->num&& !error)
> error = "slabs_full accounting error";
> - active_objs += cachep->num;
> - active_slabs++;
> + c->active_objs += cachep->num;
> + c->active_slabs++;
> }
> list_for_each_entry(slabp,&l3->slabs_partial, list) {
> if (slabp->inuse == cachep->num&& !error)
> error = "slabs_partial inuse accounting error";
> if (!slabp->inuse&& !error)
> error = "slabs_partial/inuse accounting error";
> - active_objs += slabp->inuse;
> - active_slabs++;
> + c->active_objs += slabp->inuse;
> + c->active_slabs++;
> }

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> list_for_each_entry(slabp,&l3->slabs_free, list) {
>     if (slabp->inuse&& !error)
>         error = "slabs_free/inuse accounting error";
>     - num_slabs++;
>     + c->num_slabs++;
> }
> - free_objects += l3->free_objects;
> + c->free_objects += l3->free_objects;
>     if (l3->shared)
> -     shared_avail += l3->shared->avail;
> +     c->shared_avail += l3->shared->avail;
>
>     spin_unlock_irq(&l3->list_lock);
> }
> - num_slabs += active_slabs;
> - num_objs = num_slabs * cachep->num;
> - if (num_objs - active_objs != free_objects&& !error)
> + c->num_slabs += c->active_slabs;
> + c->num_objs = c->num_slabs * cachep->num;
> +
> + return error;
> +}
> +
> +static int s_show(struct seq_file *m, void *p)
> +{
> + struct kmem_cache *cachep = list_entry(p, struct kmem_cache, next);
> + struct slab_counts c;
> + const char *name;
> + char *error;
> +
> + error = get_slab_counts(cachep,&c);
> + if (c.num_objs - c.active_objs != c.free_objects&& !error)
>     error = "free_objects accounting error";
>
>     name = cachep->name;
> @@ -4586,12 +4603,12 @@ static int s_show(struct seq_file *m, void *p)
>     printk(KERN_ERR "slab: cache %s error: %s\n", name, error);
>
>     seq_printf(m, "%-17s %6lu %6lu %6u %4u %4d",
> -     name, active_objs, num_objs, cachep->buffer_size,
> +     name, c.active_objs, c.num_objs, cachep->buffer_size,
>         cachep->num, (1<< cachep->gfporder));
>     seq_printf(m, " : tunables %4u %4u %4u",
>         cachep->limit, cachep->batchcount, cachep->shared);
>     seq_printf(m, " : slabdata %6lu %6lu %6lu",
> -     active_slabs, num_slabs, shared_avail);
> +     c.active_slabs, c.num_slabs, c.shared_avail);
> #if STATS

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> { /* list3 stats */
> unsigned long high = cachep->high_mark;
> @@ -4726,6 +4743,31 @@ static const struct file_operations proc_slabinfo_operations = {
> .release = seq_release,
> };
>
> +#ifdef CONFIG_CGROUP_MEM_RES_CTLR_KMEM
> +int
> +mem_cgroup_slabinfo(struct mem_cgroup *mem, struct seq_file *m)
> +{
> + struct kmem_cache *cachep;
> + struct slab_counts c;
> +
> + seq_printf(m, "# name<active_objs> <num_objs> <objsize>\n");
> +
> + mutex_lock(&cache_chain_mutex);
> + list_for_each_entry(cachep, &cache_chain, next) {
> + if (cachep->memcg_params.memcg != mem)
> + continue;
> +
> + get_slab_counts(cachep, &c);
> +
> + seq_printf(m, "%-17s %6lu %6lu %6u\n", cachep->name,
> + c.active_objs, c.num_objs, cachep->buffer_size);
> + }
> + mutex_unlock(&cache_chain_mutex);
> +
> + return 0;
> +}
> +#endif /* CONFIG_CGROUP_MEM_RES_CTLR_KMEM */
> +
> +#ifdef CONFIG_DEBUG_SLAB_LEAK
>
> static void *leaks_start(struct seq_file *m, loff_t *pos)

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