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Subject: [PATCH] NFS: remove unused nfs4\_find\_client\_no\_ident function

Posted by [Stanislav Kinsbursky](#) on Fri, 20 Jan 2012 13:19:56 GMT

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Looks like this function survived after some cleanup patch without a reason.  
Now it's not called or referenced and I believe, that it can be simply removed.

Signed-off-by: Stanislav Kinsbursky <[skinsbursky@parallels.com](mailto:skinsbursky@parallels.com)>

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fs/nfs/client.c | 27 -----  
fs/nfs/internal.h | 1 -  
2 files changed, 0 insertions(+), 28 deletions(-)

diff --git a/fs/nfs/client.c b/fs/nfs/client.c

index df60d99..34c8d1c 100644

--- a/fs/nfs/client.c

+++ b/fs/nfs/client.c

@ @ -1199,33 +1199,6 @ @ error:

/\*

\* NFSv4.0 callback thread helper

\*

- \* Find a client by IP address, protocol version, and minorversion

- \*

- \* Called from the pg\_authenticate method. The callback identifier  
- \* is not used as it has not been decoded.

- \*

- \* Returns NULL if no such client

- \*/

-struct nfs\_client \*

-nfs4\_find\_client\_no\_ident(const struct sockaddr \*addr)

-{

- struct nfs\_client \*clp;

-

- spin\_lock(&nfs\_client\_lock);

- list\_for\_each\_entry(clp, &nfs\_client\_list, cl\_share\_link) {

- if (nfs4\_cb\_match\_client(addr, clp, 0) == false)

- continue;

- atomic\_inc(&clp->cl\_count);

- spin\_unlock(&nfs\_client\_lock);

- return clp;

- }

- spin\_unlock(&nfs\_client\_lock);

- return NULL;

-}

-

/\*

- \* NFSv4.0 callback thread helper

```
_ *
* Find a client by callback identifier
*/
struct nfs_client *
diff --git a/fs/nfs/internal.h b/fs/nfs/internal.h
index 2b9836f..eda4cde4 100644
--- a/fs/nfs/internal.h
+++ b/fs/nfs/internal.h
@@ -149,7 +149,6 @@ extern struct rpc_program nfs_program;

extern void nfs_cleanup_cb_ident_idr(void);
extern void nfs_put_client(struct nfs_client *);
-extern struct nfs_client *nfs4_find_client_no_ident(const struct sockaddr *);
extern struct nfs_client *nfs4_find_client_ident(int);
extern struct nfs_client *
nfs4_find_client_sessionid(const struct sockaddr *, struct nfs4_sessionid *);
```

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