
Subject: Re: [PATCH] Print number of oopses in Sysrq-P output
Posted by [Erik Mouw](#) on Thu, 18 Jan 2007 17:46:31 GMT
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On Thu, Jan 18, 2007 at 08:05:22PM +0300, Alexey Dobriyan wrote:

```
> From: Pavel Emelianov <xemul@openvz.org>
>
> Useful in deciding whether said output should be ignored
> in absence of other info. :)
>
> Signed-off-by: Pavel Emelianov <xemul@openvz.org>
> Signed-off-by: Alexey Dobriyan <adobriyan@openvz.org>
> ---
>
> arch/i386/kernel/process.c | 4 +++-
> arch/i386/kernel/traps.c   | 2 +-
> arch/x86_64/kernel/process.c | 6 ++++--
> arch/x86_64/kernel/traps.c | 3 ++-
> 4 files changed, 10 insertions(+), 5 deletions(-)
```

What about the other architectures?

```
> --- a/arch/i386/kernel/traps.c
> +++ b/arch/i386/kernel/traps.c
> @@ -366,6 +366,7 @@ int is_valid_bugaddr(unsigned long eip)
>     return ud2 == 0x0b0f;
> }
>
> +int die_counter = 0;
```

Global variables don't have to be initialised at 0. They live in the .bss segment so they will automatically initialised at 0 and not take space in the kernel image.

Erik

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