Subject: Re: [ckrm-tech] [PATCH 1/1] Fix a panic while mouting containers on powerpc and some other small cle Posted by Balbir Singh on Mon, 15 Jan 2007 09:51:28 GMT View Forum Message <> Reply to Message

Paul Menage wrote:

> On 1/15/07, Balbir Singh <balbir@in.ibm.com> wrote:
>> In sched.c, account\_user\_time() can be called with the task p set to rq->idle.
> Since idle tasks do not belong to any container, this was causing a panic in
>> task\_ca() in cpu\_acct.c.
>
> How come that didn't cause a problem on x86\_64? If this is an
> inconsistency between architectures then perhaps it ought to be
> cleaned up.

That is because account\_system/user\_time() is also called from account\_process\_vtime() which is called from \_\_switch\_to in power pc. vtime is for virtual time accounting. Enabled by CONFIG\_VIRT\_CPU\_ACCOUNTING.

> Additionally, I think that we should make the idle tasks members of

> the root container(s), to remove this special case. (I'm a bit

> surprised that they're not already - I thought that the early

> container initialization was early enough that the idle tasks hadn't

> yet been forked. Is that different on PowerPC?

>

idle threads are associated only with the runqueue and not visible by the do\_each\_thread()/while\_each\_thread() loop. They are not added to the tasklist (please see init\_idle() in kernel/sched.c).

>> Multiplying the time by 1000 is not correct in cpuusage\_read(). The code >> has been converted to use the correct cputime API.

>

> Thanks.

> Add mount/umount callbacks.

>

> I'm not sure I like the mount/unmount callbacks. What exactly are you

> trying to gain from them? My intention was that the

>

> cont->subsys[i]->container = cont;

>

> line in container\_get\_sb() was doing essentially this - i.e. the

> container\_subsys\_state for the root container in a subsystem is

> already kept up to date by the container system, and the subsystem can

> rely on the "container" field in the container\_subsys\_state.

While writing/extending the cpuacct container, I found it useful to know if the container resource group we are controlling is really mounted. Controllers can try and avoid doing work when not mounted and start when the subsystem is mounted. Also, without these callbacks, one has no definite way of checking if the top\_container is dummy or for real.

> Thanks,

>

> Paul

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Balbir Singh, Linux Technology Center, IBM Software Labs