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Subject: RE: [PATCH] IA64: alignment bug in Idscript  
Posted by [kenneth.w.chen](#) on Mon, 18 Dec 2006 19:23:29 GMT  
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Kirill Korotaev wrote on Monday, December 18, 2006 4:05 AM  
> [IA64] bug in Idscript (mainstream)  
>  
> Occasionally, in mainstream number of fsys entries is even.

Is it a typo on "fsys entries is even"?

If not, then this change log is misleading. It is the instruction patch list of FSYS\_RETURN that can potentially cause other data structures to be out of alignment. And number of FSYS\_RETURN call site will not necessarily match number of fsys entry.

> In OpenVZ it is odd and we get misaligned kernel image,  
> which does not boot.

Otherwise, the patch looks fine to me.

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