
Subject: Re: [PATCH, try3, 0/3] Separate logfile and console loglevel
Posted by [kfh](#) on Thu, 07 Dec 2006 12:09:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Thursday den 7. December 2006 12:31, Igor Sukhih wrote:

> > On Thursday den 7. December 2006 09:45, Igor Sukhih wrote:

> >>> Separate logfile and console loglevel

> >>> The separation is implemented as follows

> >>>

> >>> 1: split --verbose from LOG_LEVEL

> >>> verbose and LOG_LEVEL are both 0 as default

> >>> --verbose will not affect LOG_LEVEL and vice versa

> >>

> >> Is standard command line syntax supported --verbose[=]<id> ?

> >

> > No. Will fix.

> > = is required for <id>

> >

> >>> 2: Make --verbose accept optional value. Add VERBOSE to vz.conf

> >>> VERBOSE=0 as default

> >>> --verbose[=value]

> >>> Increase or set the logging level.

> >>> No arguments will increase the current value by one.

> >>

> >> I don't like introducing the VERBOSE parameter. Why do you need so

> >> complex setup LOG_LEVEL, VERBOSE, --verbose?

> >> If you need to limit console verbosity use --verbose <id> command line

> >> option, by default console_level = log_level.

> >

> > I would like more info in the logfile and a more quiet console.

> > To do that it is necessary to set LOG_LEVEL to 1 and then use --verbose=0

> > each time I invoke vzctl.

> > I think it is more complex :-)

>

> In you implementation you should use this syntax anytime, because of

> logging design

> There are 3 logging levels

> -1 - error

> 0 - info (default)

>

> > 0 - debug

>

> thus vzctl start do print all info messages on VE start due to start

> stages 1) VE creation 2) VE setup

> and you see so called 'noise' messages

>

> If you will setup VERBOSE=0, LOG_LEVEL=1 then any VE setup command
> (vzctl set VEID) will display nothing.
> because of noise messages.

If I type "vzctl set 1001 ...", I would assume everything went OK,
if I get no output.
That would be my choice. Default should be 1.

/Kristian.
