## Subject: Re: Separate logfile and console loglevel Posted by Igor Sukhih on Tue, 05 Dec 2006 11:40:22 GMT

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> On Tuesday den 5. December 2006 11:47, Igor Sukhih wrote:
>>
>>> On Thursday den 30. November 2006 14:59, Dmitry Mishin wrote:
>>>
>>>>
>>>> Separate logfile and console loglevel
>>>> The separation is implemented as follows
>>>>
>>>> 1: split --quite and --verbose from LOG_LEVEL
         console loglevel is 0 as default
>>>>
>>>>
>>>> This patch make sense.
>>>>
>>> I worked on the patch, made --verbose accept argument (--verbose=<int>)
>>> Added new parameter VERBOSE=<int> to /etc/vz/vz.conf. Default is 1 if
>>> unset. --verbose alone increments by 1
>>>
>>>
>>>> 2: Make messages more quiet by default
         logger(0,...) \rightarrow logger(1,...)
>>>>
>>>> 3: Make logfile more verbose by default
         LOG LEVEL=2
>>>>
>>>>
>>>> Why do you need them? For me, it is convinient to see at the VE start,
>>>> which IP it has. It is better, than additional `vzlist` later.
>>>>
>>> If I use a script to start 10 VEs, it would be nice to see only partial
>>> info. I could do that with --verbose=0. If one fails I can use
>>> --verbose=2 What do you think about the output below?
>>>
>> I'm Ok with it the only problem the --verbose option already released
>> and this is can break already worked scripts.
>>
>
> --verbose still works. It increments current verbose by 1.
> If I run:
> vzctl --verbose=0 --verbose --verbose start 1010
> verbose will be 2 (0 + 1 + 1)
>
```

```
If I correctly understand you will process --verbose and --verbose=0
the same way?
So 'vzctl --verbose ' will work as well?
>>> Regards,
>>>
>>> Ps.
>>> vzquota, /etc/vz/dists/scripts/none and vps-net_add/vps-net_del are just
>>> "exit 0"
>>>
>> They do exit with error in place error happened.
>>
> I was unclear. My scripts only contains "exit 0".
> I don't know if the standard scripts make any output by default.
>
There only error output by default, look at error() function.
# Prints error message and exits
# Parameters:
# $1 - error message
# $2 - exit code
# Example of usage:
# error "Fatal error" 1
function error()
 lgor.
```