Subject: Re: [ckrm-tech] [PATCH] BC: resource beancounters (v4) (added user memory) Posted by Chandra Seetharaman on Wed, 13 Sep 2006 22:31:04 GMT View Forum Message <> Reply to Message On Wed, 2006-09-13 at 12:06 +0400, Pavel Emelianov wrote: > Chandra Seetharaman wrote: > > On Tue, 2006-09-12 at 14:48 +0400, Pavel Emelianov wrote: > > < snip>> > >>>> I do not think it is that simple since >>>> - there is typically more than one class I want to set guarantee to >>>> - I will not able to use both limit and guarantee >>>> - Implementation will not be work-conserving. > >>> >>>> Also, How would you configure the following in your model? > >>> >>> 5 classes: Class A(10, 40), Class B(20, 100), Class C (30, 100), Class D >>>> (5, 100), Class E(15, 50); (class name(guarantee, limit)) > >>> > >>> > >> What's the total memory amount on the node? Without it it's hard to make > >> any > >> guarantee. > >> > > > > I wrote the example treating them as %, so 100 would be the total amount > > of memory. > > > OK. Then limiting must be done this way (unreclaimable limit/total limit) > A (15/40) > B (25/100) > C (35/100) > D (10/100) > E (20/50) > In this case each group will receive it's guarantee for sure. > > E.g. even if A, B, E and D will eat all it's unreclaimable memory then > we'll have > 100 - 15 - 25 - 20 - 10 = 30% of memory left (maybe after reclaiming) which > is perfectly enough for C's guarantee. How did you arrive at the +5 number? What if I have 40 containers each with 2% guarantee ? what do we do then ? and many other different combinations (what I gave was not the only scenario).

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> >>> "Limit only" approach works for DoS prevention. But for providing QoS

>>>> you would need guarantee.

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> >> You may not provide guarantee on physycal resource for a particular group

> >> without limiting its usage by other groups. That's my major idea.

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> > I agree with that, but the other way around (i.e provide guarantee for

> > everyone by imposing limits on everyone) is what I am saying is not

> > possible.

> Then how do you make sure that memory WILL be available when the group needs

> it without limiting the others in a proper way?

You could limit others only if you _know_ somebody is not getting what they are supposed to get (based on guarantee).

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