Subject: Re: [ckrm-tech] [PATCH] BC: resource beancounters (v4) (added user memory)

Posted by Chandra Seetharaman on Wed, 06 Sep 2006 21:54:01 GMT

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On Wed, 2006-09-06 at 17:57 +0400, Kirill Korotaev wrote: > > On Tue, 2006-09-05 at 19:02 +0400, Kirill Korotaev wrote: > > >>>Core Resource Beancounters (BC) + kernel/user memory control. > >> > >>BC allows to account and control consumption >>>of kernel resources used by group of processes. > > > > > > Hi Kirill, >> I've honestly lost track of these discussions along the way, so I hope > > you don't mind summarizing a bit. > I think we need to create wiki to summarize it once and forever. > http://wiki.openvz.org/UBC discussion >> Do these patches help with accounting for anything other than memory? > this patch set - no, but the complete one - does: > * numfile > * numptys > * numsocks (TCP, other, etc.) > * numtasks > * numflocks > ... > this list of resources was chosen to make sure that no DoS from the container > is possible. > This list is extensible easily and if resource is out of interest than > its limits can be set to unlimited. >> Will we need new user/kernel interfaces for cpu, i/o bandwidth, etc...? > no. no new interfaces are required. Good to know that. Your CPU controller supports guarantee? Do you have a i/o controller?

> BUT: I remind you the talks at OKS/OLS and in previous UBC discussions.

> It was noted that having a separate interfaces for CPU, I/O bandwidth

But, it will be lot simpler for the user to configure/use if they are

together. We should discuss this also.

> and memory maybe worthwhile. BTW, I/O bandwidth already has a separate > interface :/ >> Have you given any thought to the possibility that a task might need to >> move between accounting contexts? That has certainly been a >> "requirement" pushed on to CKRM for a long time, and the need goes > > something like this: > Yes we thought about this and this is no more problematic for BC > than for CKRM. See my explanation below. >> 1. A system runs a web server, which services several virtual domains > > 2. that web server receives a request for foo.com >> 3. the web server switches into foo.com's accounting context >> 4. the web server reads things from disk, allocates some memory, and >> makes a database request. >> 5. the database receives the request, and switches into foo.com's accounting context, and charges foo.com for its resource use > > etc... > The question is - whether web server is multithreaded or not... > If it is not - then no problem here, you can change current > context and new resources will be charged accordingly. > And current BC code is _able_ to handle it with _minor_ changes. > (One just need to save be not on mm struct, but rather on vma struct > and change mm->bc on set_bc_id()). > However, no one (can some one from CKRM team please?) explained so far > what to do with threads. Consider the following example. > 1. Threaded web server spawns a child to serve a client. > 2. child thread touches some pages and they are charged to child BC (which differs from parent's one) > 3. child exits, but since its mm is shared with parent, these pages stay mapped and charged to child BC. > So the question is: what to do with these pages? > - should we recharge them to another BC? > - leave them charged? Leave them charged. It will be charged to the appropriate UBC when they touch it again. > > So, the goal is to run _one_ copy of an application on a system, but

> > application level.

> > account for its resources in a much more fine-grained way than at the

> Yes.
>
> > I think we can probably use beancounters for this, if we do not worry
> > about migrating _existing_ charges when we change accounting context.
> > Does that make sense?
> exactly. thats what I'm saying. we can use beancounters for this
> if charges are kept for creator.
>
> Thanks,
> Kirill
>
>
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