

Chandra Seetharaman wrote:

> Kirill,

>

> Here are some concerns I have (as of now) w.r.t using UBC for resource  
> management (in the context of resource groups).

>

> - guarantee support is missing. I do not see any code to provide the  
> minimum amount of resource a group can get. It is important for  
> providing QoS. (In a different email you did mention guarantee, i am  
> referring it here for completeness).

I mentioned a couple of times that this is a limited core functionality  
in this patch set.

guarantees are implementable as a separate UBC parameters.

> - Creation of a UBC and assignment of task to a UBC always happen in  
> the context of the task that is affected. I can understand it works in  
> OpenVZ environment, but IMO has issues if one wants it to be used for  
> basic resource management  
> - application needs to be changed to use this feature.  
> - System administrator does not have the control to assign tasks to a  
> UBC. Application does by itself.  
> - Assignment of task to a UBC need to be transparent to the  
> application.

this is not 100% true.

UBC itself doesn't prevent from changing context on the fly.

But since this leads to part of resources to be charged to  
one UBC and another part to another UBC and so long and so  
forth, we believe that more clear and correct interface is  
something like fork()/exec()-required-application.

So you can always execute new applications in desired UB and  
NO application modification are required.

> - UBC is deleted when the last task (in that UBC) exits. For resource  
> management purposes, UBC should be deleted only when the administrator  
> deletes it.

1. UBCs are freed when last `_resource_` using it puts the last reference.  
not the task. And it is a BIG error IMHO to think that resource  
management should group tasks. No, it should group `_objects_`. Tasks  
are just the same objects like say sockets.

2. this is easily changeable. You are the only who requested it so far.

3. kernel does so for many other objects like users and no one complains :)

> - No ability to set resource specific configuration information.

UBC model allows to `_limit_` users. It is `_core_`.

We want to do resource management step by step and send it patch by patch, while you are trying to solve everything at once.

`sys_open()` for example doesn't allow to open sockets, does it?

the same for UBC. They do what they are supposed to do.

> - No ability to maintain resource specific data in the controller.

it's false. fields can be added to `user_beancounter` struct easily. and that's what our controllers do.

> - No ability to get the list of tasks belonging to a UBC.

it is not true. it can be read from `/proc` or system calls interface, just like the way one finds all tasks belonging to one user :)

BTW, what is so valueable in this feature?

do you want to have interfaces to find kernel structures and even pages which belong to the container? tasks are just one type of objects...

> - Doesn't inform the resource controllers when limits(shares) change.

As was answered and noted by Alan Cox:

1. no one defined what type of action should be done when limits change
2. it is extendable `_when_` needed. Do you want to introduce hooks just to have them?
3. is it so BIG obstacle for UBC patch? These 3-lines hooks code which is not used?

> - Doesn't inform the resource controllers when a task's UBC has changed.

the same as above. we don't add functionality which is not used YET (and no one even knows HOW).

> - Doesn't recalculate the resource usage when a task's UBC has changed.

> i.e doesn't uncharge the old UBC and charge new UBC.

You probably missed my explanation, that most resources (except for the simplest one - `numproc`) can't be recharged easily. And nothing in UBC code prevents such recharge to be added later if requested.

> - For a system administrator name for identification of a UBC is

> better than a number (uid).

Have you any problems with pids, uids, gids and signals?

It is a question of interface. I don't mind in changing UBC interface even to configs if someone really wants it.

Thanks,

Kirill