Subject: Re: [ckrm-tech] [PATCH 4/7] UBC: syscalls (user interface) Posted by Andrew Morton on Fri, 18 Aug 2006 18:18:16 GMT

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On Fri, 18 Aug 2006 10:59:06 -0700 Rohit Seth <rohitseth@google.com> wrote: > On Fri, 2006-08-18 at 09:42 -0700, Andrew Morton wrote: > On Fri, 18 Aug 2006 07:45:48 -0700 > > Dave Hansen <haveblue@us.ibm.com> wrote: > > > > On Fri, 2006-08-18 at 12:08 +0400, Andrey Savochkin wrote: >>>> >>> A) Have separate memory management for each container, with separate buddy allocator, Iru lists, page replacement mechanism. >>>> That implies a considerable overhead, and the main challenge there is sharing of pages between these separate memory managers. >>>> >>> >>> Hold on here for just a sec... >>> >>> It is quite possible to do memory management aimed at one container >>> while that container's memory still participates in the main VM. >>> There is overhead here, as the LRU scanning mechanisms get less >> efficient, but I'd rather pay a penalty at LRU scanning time than divide >>> up the VM, or coarsely start failing allocations. >>> > > >> I have this mad idea that you can divide a 128GB machine up into 256 fake >> NUMA nodes, then you use each "node" as a 512MB unit of memory allocation. > > So that 4.5GB job would be placed within an exclusive cpuset which has nine >> "mems" (what are these called?) and voila: the job has a hard 4.5GB limit, > > no kernel changes needed. > Sounds like an interesting idea. Will have to depend on something like > memory hot-plug to get the things move around...

mmm, hadn't thought that far ahead. One could manually resize such a contained with sys_move_pages(). Or just sit and wait: normal page allocation and reclaim activity would eventually resize the job to the new set of mems.