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Subject: Re: [Containers] Q: Do systems using containers user more process ids?  
Posted by [Dave Hansen](#) on Mon, 14 Aug 2006 21:18:34 GMT  
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On Mon, 2006-08-14 at 15:01 -0600, Eric W. Biederman wrote:

> The practical question is if systems using containers are using noticeably  
> more pids than anyone else. So far the responses I have gotten indicate  
> that users aren't. So at least until we descend into multi-core madness  
> it sounds like the current structures are fine, but it might be worth moving  
> the cap on the number of pid hash table entries at some point in the future.

Since it is already resized at boot-time, I can't imagine this be a real problem to fix. I assume you're just trying to see if anybody has run into it as of yet.

Perhaps a one-time-per-boot warning in find\_pid() if the chains get too long would be nice to have. It wouldn't give us detailed performance measurements, but it would be a nice canary in the mine in case something goes horribly wrong.

What about something like this?

---

```
lxc-dave/kernel/pid.c | 9 ++++++++
1 files changed, 9 insertions(+)
```

```
diff -puN Makefile~warn-on-long-pidhash-chains Makefile
diff -puN kernel/pid.c~warn-on-long-pidhash-chains kernel/pid.c
--- lxc/kernel/pid.c~warn-on-long-pidhash-chains 2006-08-14 14:13:39.000000000 -0700
+++ lxc-dave/kernel/pid.c 2006-08-14 14:17:49.000000000 -0700
@@ -209,9 +209,18 @@ struct pid * fastcall find_pid(int nr)
{
    struct hlist_node *elem;
    struct pid *pid;
+ int chain_length = 0;
+ static int chain_length_limit = 5;
+ static int issued_warning = 0;

    hlist_for_each_entry_rcu(pid, elem,
        &pid_hash[pid_hashfn(nr)], pid_chain) {
+ if (!issued_warning && (chain_length++ > chain_length_limit)) {
+ issued_warning = 1;
+ printk(KERN_WARN "%s() pid hash chain length "
+ "exceeded %d elements\n",
+ __FUNCTION__, chain_length);
+ }
    WARN_ON(!pid->nr); /* to be removed soon */
```

```
if (pid->nr == nr)
    return pid;
```

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-- Dave

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