Subject: Re: cpuunits

Posted by grep on Sun, 08 Dec 2013 10:22:03 GMT

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But at max cpuunits for this server it still needs:

real 1m5.673s user 1m5.115s sys 0m0.105s

Normally this needs just 30 sek if the VE has full ressources. But when other VEs are running with 1000 cpuunits it needs 1min 5 sek.

Shouldnt the VE which has all cpuunits get the full cpu?

Quote:if ct1 has 1000 cpuunits and ct2 had 3000 cpuunits it means only that ct3 gets 3times more cpu.

But 3000 cpu units are just (as example) 1% guaranteed, depending on hardware node, right?