
Subject: Re: OpenVZ with webmin
Posted by [rollinw](#) on Mon, 07 Aug 2006 19:46:43 GMT
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Kir,

(Spasibo)

I've loaded Kenny's original Webmin on 2 different environments. Also I have checked the directories under /webmin/ which the pages execute out of. Almost all the development is done using Perl cgi files (is that right, Kenny?). Even the http server is based on a Perl mini-apache. But this is all server-side direct communications, since, except for the web interface, almost all the client-side execution code also resides there.

Obviously, the situation will change when a communications interface is added and client-side modules need to be written for the server clients.

Kenny also mentions wanting to keep the implementation as compatible as possible to vzagent. That may imply having some scripts written in Python (a language I have yet to learn).

Your offer to help with some of the organizational aspects of this development is most welcome, I would think. I don't know if Kenny used his own Bugzilla, but certainly a public one would be very useful. I agree with you that the source is best managed in a central location using the appropriate tools. This is especially true if more than one person participates in the development. For example, I have glanced at HOWTOs for building RPMs, but I have never built one myself!

Many of these questions are up to Kenny, since he was the original Webmin developer. From his posts here up to now, I think he would like to take advantage of help of various kinds.

Your interest and mine are similar, but slightly different. I would like to have a tool, web-based, of course, to control real and virtual servers and to collect status information, etc. from them. My guess is that you see this area as a further development of the OpenVZ framework as an extension of the open software that already exists. You would agree that something like Plesk is needed, since not everyone will buy Plesk and not everyone would know how to integrate it into OpenVZ. Even SWsoft could benefit from this kind of development, because it could lead to new and better functions in Plesk.

My thoughts for now,
Rollin
