
Subject: [PATCH 5/5] ipc: cleanup do_msgrcv() around MSG_COPY feature

Posted by [Stanislav Kinsbursky](#) on Fri, 26 Oct 2012 11:06:17 GMT

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MSG_COPY feature was developed for Checkpoint/Restart In User space project and thus wrapped in CONFIG_CHECKPOINT_RESTORE macro. But code look a bit ugly. So this patch is an attempt to cleanup do_msgrcv() a bit and make it looks better.

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```
ipc/msg.c | 79 ++++++++++++++++++++++++++++++++++++++----- -
1 files changed, 48 insertions(+), 31 deletions(-)
```

```
diff --git a/ipc/msg.c b/ipc/msg.c
```

```
index 91873df..d20ffc7 100644
```

```
--- a/ipc/msg.c
```

```
+++ b/ipc/msg.c
```

```
@@ -769,6 +769,45 @@ static long do_msg_fill(void __user *dest, struct msg_msg *msg, size_t
bufsz)
    return msgsz;
}
```

```
+#ifdef CONFIG_CHECKPOINT_RESTORE
```

```
+static inline struct msg_msg *fill_copy(unsigned long copy_nr,
```

```
+    unsigned long msg_nr,
```

```
+    struct msg_msg *msg,
```

```
+    struct msg_msg *copy)
```

```
+{
```

```
+    if (copy_nr == msg_nr)
```

```
+        return copy_msg(msg, copy);
```

```
+    return NULL;
```

```
+}
```

```
+
```

```
+static inline struct msg_msg *prepare_copy(void __user *buf, size_t bufsz,
```

```
+    int msgflg, long *msgtyp,
```

```
+    unsigned long *copy_number)
```

```
+{
```

```
+    struct msg_msg *copy;
```

```
+
```

```
+    *copy_number = *msgtyp;
```

```
+    *msgtyp = 0;
```

```
+    /*
```

```
+     * Create dummy message to copy real message to.
```

```
+     */
```

```
+    copy = load_msg(buf, bufsz);
```

```
+    if (!IS_ERR(copy))
```

```
+        copy->m_ts = bufsz;
```



```

ns = current->nsproxy->ipc_ns;

msq = msg_lock_check(ns, msqid);
if (IS_ERR(msq)) {
-#ifdef CONFIG_CHECKPOINT_RESTORE
- if (msgflg & MSG_COPY)
- free_msg(copy);
-#endif
+ free_copy(msgflg, copy);
return PTR_ERR(msq);
}

@@ -835,13 +858,12 @@ long do_msgrcv(int msqid, void __user *buf, size_t bufsz, long msgtyp,
    if (mode == SEARCH_LESSEQUAL &&
        walk_msg->m_type != 1) {
        msgtyp = walk_msg->m_type - 1;
-#ifdef CONFIG_CHECKPOINT_RESTORE
    } else if (msgflg & MSG_COPY) {
- if (copy_number == msg_counter) {
- msg = copy_msg(walk_msg, copy);
+ msg = fill_copy(copy_number,
+ msg_counter,
+ walk_msg, copy);
+ if (msg)
        break;
- }
-#endif
    } else
        break;
    msg_counter++;
@@ -857,10 +879,8 @@ long do_msgrcv(int msqid, void __user *buf, size_t bufsz, long msgtyp,
    msg = ERR_PTR(-E2BIG);
    goto out_unlock;
}
-#ifdef CONFIG_CHECKPOINT_RESTORE
    if (msgflg & MSG_COPY)
        goto out_unlock;
-#endif
    list_del(&msg->m_list);
    msq->q_qnum--;
    msq->q_rtime = get_seconds();
@@ -945,10 +965,7 @@ out_unlock:
}
}
if (IS_ERR(msg)) {
-#ifdef CONFIG_CHECKPOINT_RESTORE
- if (msgflg & MSG_COPY)
- free_msg(copy);

```

```
-#endif  
+ free_copy(msgflg, copy);  
  return PTR_ERR(msg);  
}
```
