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Subject: Re: [PATCH v5 05/18] slab/slub: struct memcg\_params  
Posted by [Glauber Costa](#) on Wed, 24 Oct 2012 08:42:31 GMT  
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On 10/23/2012 09:25 PM, JoonSoo Kim wrote:

> Hi, Glauber.

>

> 2012/10/19 Glauber Costa <glommer@parallels.com>:

>> For the kmem slab controller, we need to record some extra

>> information in the kmem\_cache structure.

>>

>> Signed-off-by: Glauber Costa <glommer@parallels.com>

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>> CC: Tejun Heo <tj@kernel.org>

>> ---

>> include/linux/slab.h | 25 ++++++

>> include/linux/slab\_def.h | 3 +++

>> include/linux/slub\_def.h | 3 +++

>> mm/slab.h | 13 ++++++

>> 4 files changed, 44 insertions(+)

>>

>> diff --git a/include/linux/slab.h b/include/linux/slab.h

>> index 0dd2dfa..e4ea48a 100644

>> --- a/include/linux/slab.h

>> +++ b/include/linux/slab.h

>> @@ -177,6 +177,31 @@ unsigned int kmem\_cache\_size(struct kmem\_cache \*);

>> #define ARCH\_SLAB\_MINALIGN \_\_alignof\_\_(unsigned long long)

>> #endif

>>

>> +#include <linux/workqueue.h>

>

> Why workqueue.h is includede at this time?

> It may be future use, so is it better to add it later?

> Adding it at proper time makes git blame works better.

>

It is for later, I missed this.

Thanks for spotting.

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