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Subject: Re: [PATCH v5 05/18] slab/slub: struct memcg\_params  
Posted by [JoonSoo Kim](#) on Tue, 23 Oct 2012 17:25:48 GMT  
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Hi, Glauber.

2012/10/19 Glauber Costa <glommer@parallels.com>:  
> For the kmem slab controller, we need to record some extra  
> information in the kmem\_cache structure.  
>  
> Signed-off-by: Glauber Costa <glommer@parallels.com>  
> Signed-off-by: Suleiman Souhlal <suleiman@google.com>  
> CC: Christoph Lameter <cl@linux.com>  
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> CC: Johannes Weiner <hannes@cmpxchg.org>  
> CC: Tejun Heo <tj@kernel.org>  
> ---  
> include/linux/slab.h | 25 ++++++  
> include/linux/slab\_def.h | 3 +++  
> include/linux/slub\_def.h | 3 +++  
> mm/slab.h | 13 ++++++  
> 4 files changed, 44 insertions(+)  
>  
> diff --git a/include/linux/slab.h b/include/linux/slab.h  
> index 0dd2dfa..e4ea48a 100644  
> --- a/include/linux/slab.h  
> +++ b/include/linux/slab.h  
> @@ -177,6 +177,31 @@ unsigned int kmem\_cache\_size(struct kmem\_cache \*);  
> #define ARCH\_SLAB\_MINALIGN \_\_alignof\_\_(unsigned long long)  
> #endif  
>  
> +#include <linux/workqueue.h>

Why workqueue.h is included at this time?  
It may be future use, so is it better to add it later?  
Adding it at proper time makes git blame works better.

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