
Subject: Re: [PATCH v5 05/18] slab/slub: struct memcg_params
Posted by [JoonSoo Kim](#) on Tue, 23 Oct 2012 17:25:48 GMT
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Hi, Glauber.

2012/10/19 Glauber Costa <glommer@parallels.com>:

> For the kmem slab controller, we need to record some extra
> information in the kmem_cache structure.

>

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> ---

> include/linux/slab.h | 25 ++++++

> include/linux/slab_def.h | 3 +++

> include/linux/slub_def.h | 3 +++

> mm/slab.h | 13 ++++++

> 4 files changed, 44 insertions(+)

>

> diff --git a/include/linux/slab.h b/include/linux/slab.h

> index 0dd2dfa..e4ea48a 100644

> --- a/include/linux/slab.h

> +++ b/include/linux/slab.h

> @@ -177,6 +177,31 @@ unsigned int kmem_cache_size(struct kmem_cache *);

> #define ARCH_SLAB_MINALIGN __alignof__(unsigned long long)

> #endif

>

> +#include <linux/workqueue.h>

Why workqueue.h is includede at this time?

It may be future use, so is it better to add it later?

Adding it at proper time makes git blame works better.
