
Subject: Re: [PATCH v6 05/10] ipc: add new MSG_SET command for sys_msgctl()
call

Posted by [Serge E. Hallyn](#) on Tue, 23 Oct 2012 16:29:29 GMT

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Quoting Stanislav Kinsbursky (skinsbursky@parallels.com):

> New MSG_SET command will be interpreted exactly as IPC_SET, but also will
> update key, cuid and cgid values. IOW, it allows to change existent key value.
> The fact, that key is not used is checked before update. Otherwise -EEXIST is
> returned.
>
> Signed-off-by: Stanislav Kinsbursky <skinsbursky@parallels.com>

Acked-by: Serge E. Hallyn <serge.hallyn@ubuntu.com>

> ---
> include/uapi/linux/msg.h | 1 +
> ipc/compat.c | 1 +
> ipc/msg.c | 13 ++++++++---
> security/selinux/hooks.c | 1 +
> security/smack/smack_lsm.c | 1 +
> 5 files changed, 15 insertions(+), 2 deletions(-)
>
> diff --git a/include/uapi/linux/msg.h b/include/uapi/linux/msg.h
> index 78dbd2f..76999c9 100644
> --- a/include/uapi/linux/msg.h
> +++ b/include/uapi/linux/msg.h
> @@ -6,6 +6,7 @@
> /* ipcs ctl commands */
> #define MSG_STAT 11
> #define MSG_INFO 12
> +#define MSG_SET 13
>
> /* msgrcv options */
> #define MSG_NOERROR 010000 /* no error if message is too big */
> diff --git a/ipc/compat.c b/ipc/compat.c
> index 35c750d..9c70f9a 100644
> --- a/ipc/compat.c
> +++ b/ipc/compat.c
> @@ -483,6 +483,7 @@ long compat_sys_msgctl(int first, int second, void __user *uptr)
> break;
>
> case IPC_SET:
> + case MSG_SET:
> if (version == IPC_64) {
> err = get_compat_msqid64(&m64, uptr);
> } else {
> diff --git a/ipc/msg.c b/ipc/msg.c

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> index 2f44946..68515dc 100644
> --- a/ipc/msg.c
> +++ b/ipc/msg.c
> @@ -392,6 +392,9 @@ copy_msqid_from_user(struct msqid64_ds *out, void __user *buf, int
version)
>     out->msg_perm.uid      = tbuf_old.msg_perm.uid;
>     out->msg_perm.gid      = tbuf_old.msg_perm.gid;
>     out->msg_perm.mode     = tbuf_old.msg_perm.mode;
> +   out->msg_perm.cuid = tbuf_old.msg_perm.cuid;
> +   out->msg_perm.cgid = tbuf_old.msg_perm.cgid;
> +   out->msg_perm.key = tbuf_old.msg_perm.key;
>
>     if (tbuf_old.msg_qbytes == 0)
>         out->msg_qbytes = tbuf_old.msg_lqbytes;
> @@ -418,12 +421,13 @@ static int msgctl_down(struct ipc_namespace *ns, int msqid, int cmd,
> struct msg_queue *msq;
> int err;
>
> - if (cmd == IPC_SET) {
> + if (cmd == IPC_SET || cmd == MSG_SET) {
>     if (copy_msqid_from_user(&msqid64, buf, version))
>         return -EFAULT;
>     }
>
> - ipcp = ipcctl_pre_down(ns, &msg_ids(ns), msqid, cmd,
> + ipcp = ipcctl_pre_down(ns, &msg_ids(ns), msqid,
> +   (cmd != MSG_SET) ? cmd : IPC_SET,
>       &msqid64.msg_perm, msqid64.msg_qbytes);
>     if (IS_ERR(ipcp))
>         return PTR_ERR(ipcp);
> @@ -439,6 +443,7 @@ static int msgctl_down(struct ipc_namespace *ns, int msqid, int cmd,
>     freeque(ns, ipcp);
>     goto out_up;
> case IPC_SET:
> + case MSG_SET:
>     if (msqid64.msg_qbytes > ns->msg_ctlmnb &&
>         !capable(CAP_SYS_RESOURCE)) {
>         err = -EPERM;
> @@ -451,6 +456,9 @@ static int msgctl_down(struct ipc_namespace *ns, int msqid, int cmd,
>
>     msq->q_qbytes = msqid64.msg_qbytes;
>
> + if (cmd == MSG_SET)
> +   ipc_update_key(&msg_ids(ns), &msqid64.msg_perm, ipcp);
> +
>     msq->q_ctime = get_seconds();
>     /* sleeping receivers might be excluded by
>      * stricter permissions.

```

```
> @@ -569,6 +577,7 @@ SYSCALL_DEFINE3(msgctl, int, msqid, int, cmd, struct msqid_ds
__user *, buf)
> }
> case IPC_SET:
> case IPC_RMID:
> + case MSG_SET:
>   err = msgctl_down(ns, msqid, cmd, buf, version);
>   return err;
> default:
> diff --git a/security/selinux/hooks.c b/security/selinux/hooks.c
> index 62b2447..78b77ac 100644
> --- a/security/selinux/hooks.c
> +++ b/security/selinux/hooks.c
> @@ -4885,6 +4885,7 @@ static int selinux_msg_queue_msgctl(struct msg_queue *msq, int
cmd)
>   perms = MSGQ__GETATTR | MSGQ__ASSOCIATE;
>   break;
> case IPC_SET:
> + case MSG_SET:
>   perms = MSGQ__SETATTR;
>   break;
> case IPC_RMID:
> diff --git a/security/smack/smack_lsm.c b/security/smack/smack_lsm.c
> index c7eabc9..d51a8da 100644
> --- a/security/smack/smack_lsm.c
> +++ b/security/smack/smack_lsm.c
> @@ -2374,6 +2374,7 @@ static int smack_msg_queue_msgctl(struct msg_queue *msq, int
cmd)
>   may = MAY_READ;
>   break;
> case IPC_SET:
> + case MSG_SET:
> case IPC_RMID:
>   may = MAY_READWRITE;
>   break;
>
> --
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