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Subject: Re: load balancing and migration between hardware nodes.

Posted by [edbch](#) on Thu, 27 Jul 2006 17:38:38 GMT

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First, thanks for answering so readily.

Sorry if I did not point out the problem with details. I really have some situations with a problem specific and distinct, but when I imagined the solution for my problem I thought about as to decide this in a generic way. In fact thinking about the solution I presumed that as already had a tool to migrate itself thought that perhaps already a prototype of some species of loadbalancer existed, or one frontend for one that exists, with features of configuration for diverse scenes. Without a doubt something as this must take many factors as you yourselves said, some minimum things for example minimum time to migrate a VE. As it said I presumed that the development team could already have some and that I, I eat programmer, could contribute. I find that I presumed excessively.

Well, if this does not exist, finds I could think to start something to decide my problem of start, even because I find it is not so rare. My next step would be to ask for programs (beyond that you cited) to get necessary information so that "my" loadbalancer it decides correctly on when migrate a VE.

Thanks again for your time.

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