
Subject: Re: [PATCH v4 09/14] memcg: kmem accounting lifecycle management
Posted by [Michal Hocko](#) on Fri, 12 Oct 2012 08:41:01 GMT

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On Fri 12-10-12 11:47:17, Glauber Costa wrote:

> On 10/11/2012 05:11 PM, Michal Hocko wrote:

> > On Mon 08-10-12 14:06:15, Glauber Costa wrote:

> >> Because kmem charges can outlive the cgroup, we need to make sure that

> >> we won't free the memcg structure while charges are still in flight.

> >> For reviewing simplicity, the charge functions will issue

> >> mem_cgroup_get() at every charge, and mem_cgroup_put() at every

> >> uncharge.

> >>

> >> This can get expensive, however, and we can do better. mem_cgroup_get()

> >> only really needs to be issued once: when the first limit is set. In the

> >> same spirit, we only need to issue mem_cgroup_put() when the last charge

> >> is gone.

> >>

> >> We'll need an extra bit in kmem_accounted for that: KMEM_ACCOUNTED_DEAD.

> >> it will be set when the cgroup dies, if there are charges in the group.

> >> If there aren't, we can proceed right away.

> >>

> >> Our uncharge function will have to test that bit every time the charges

> >> drop to 0. Because that is not the likely output of

> >> res_counter_uncharge, this should not impose a big hit on us: it is

> >> certainly much better than a reference count decrease at every

> >> operation.

> >>

> >> [v3: merged all lifecycle related patches in one]

> >>

> >> Signed-off-by: Glauber Costa <glommer@parallels.com>

> >> CC: Kamezawa Hiroyuki <kamezawa.hiroyu@jp.fujitsu.com>

> >> CC: Christoph Lameter <cl@linux.com>

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> >> CC: Suleiman Souhlal <suleiman@google.com>

> >

> > OK, I like the optimization. I have just one comment to the

> > memcg_kmem_dead naming but other than that

> >

> > Acked-by: Michal Hocko <mhocko@suse.cz>

> >

> > [...]

> >> +static bool memcg_kmem_dead(struct mem_cgroup *memcg)

> >>

> > The name is tricky because it doesn't tell you that it clears the flag

> > which made me scratch my head when reading comment in kmem_cgroup_destroy

> >

> memcg_kmem_finally_kill_that_bastard() ?

memcg_kmem_test_and_clear_dead? I know long but at least clear that the flag is cleared. Or just open code it.

--

Michal Hocko
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