
Subject: Re: [PATCH v4 10/14] memcg: use static branches when code not in use
Posted by [Michal Hocko](#) on Thu, 11 Oct 2012 13:40:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Mon 08-10-12 14:06:16, Glauber Costa wrote:

> We can use static branches to patch the code in or out when not used.
>
> Because the `_ACTIVE` bit on `kmem_accounted` is only set after the
> increment is done, we guarantee that the root memcg will always be
> selected for `kmem` charges until all call sites are patched (see
> `memcg_kmem_enabled`). This guarantees that no mischarges are applied.
>
> static branch decrement happens when the last reference count from the
> `kmem` accounting in memcg dies. This will only happen when the charges
> drop down to 0.
>
> When that happen, we need to disable the static branch only on those
> memcgs that enabled it. To achieve this, we would be forced to
> complicate the code by keeping track of which memcgs were the ones
> that actually enabled limits, and which ones got it from its parents.
>
> It is a lot simpler just to do `static_key_slow_inc()` on every child
> that is accounted.
>
> [v4: adapted this patch to the changes in `kmem_accounted`]
>
> Signed-off-by: Glauber Costa <glommer@parallels.com>
> CC: Kamezawa Hiroyuki <kamezawa.hiroyu@jp.fujitsu.com>
> CC: Christoph Lameter <cl@linux.com>
> CC: Pekka Enberg <penberg@cs.helsinki.fi>
> CC: Michal Hocko <mhocko@suse.cz>
> CC: Johannes Weiner <hannes@cmpxchg.org>
> CC: Suleiman Souhlal <suleiman@google.com>

Looks reasonable to me

Acked-by: Michal Hocko <mhocko@suse.cz>

Just a little nit.

[...]

```
> diff --git a/mm/memcontrol.c b/mm/memcontrol.c
> index 634c7b5..724a08b 100644
> --- a/mm/memcontrol.c
> +++ b/mm/memcontrol.c
> @@ -344,11 +344,15 @@ struct mem_cgroup {
> /* internal only representation about the status of kmem accounting. */
> enum {
```

```
> KMEM_ACCOUNTED_ACTIVE = 0, /* accounted by this cgroup itself */
> + KMEM_ACCOUNTED_ACTIVATED, /* static key enabled. */
> KMEM_ACCOUNTED_DEAD, /* dead memcg, pending kmem charges */
> };
>
> -/* first bit */
> #define KMEM_ACCOUNTED_MASK 0x1
> +/*
> + * first two bits. We account when limit is on, but only after
> + * call sites are patched
> + */
> #define KMEM_ACCOUNTED_MASK 0x3
```

The names are long but why not use `KMEM_ACCOUNTED_ACTIVE*`
`#define KMEM_ACCOUNTED_MASK 1<<KMEM_ACCOUNTED_ACTIVE |`
`1<<KMEM_ACCOUNTED_ACTIVATED`

[...]

--

Michal Hocko
SUSE Labs
