Subject: [PATCH v4 14/14] Add documentation about the kmem controller Posted by Glauber Costa on Mon, 08 Oct 2012 10:06:20 GMT

View Forum Message <> Reply to Message

```
Signed-off-by: Glauber Costa <glommer@parallels.com>
1 file changed, 54 insertions(+), 1 deletion(-)
diff --git a/Documentation/cgroups/memory.txt b/Documentation/cgroups/memory.txt
index c07f7b4..9b08548 100644
--- a/Documentation/cgroups/memory.txt
+++ b/Documentation/cgroups/memory.txt
@ @ -71,6 +71,11 @ @ Brief summary of control files.
 memory.oom_control # set/show oom controls.
 memory.numa_stat # show the number of memory usage per numa node
+ memory.kmem.limit_in_bytes
                                # set/show hard limit for kernel memory
+ memory.kmem.usage in bytes
                                  # show current kernel memory allocation
                             # show the number of kernel memory usage hits limits
+ memory.kmem.failcnt
+ memory.kmem.max usage in bytes # show max kernel memory usage recorded
 memory.kmem.tcp.limit_in_bytes # set/show hard limit for tcp buf memory
 memory.kmem.tcp.usage_in_bytes # show current tcp buf memory allocation
 memory.kmem.tcp.failcnt
                               # show the number of tcp buf memory usage hits limits
@@ -268,20 +273,62 @@ the amount of kernel memory used by the system. Kernel memory is
fundamentally
different than user memory, since it can't be swapped out, which makes it
possible to DoS the system by consuming too much of this precious resource.
+Kernel memory won't be accounted at all until it is limited. This allows for
+existing setups to continue working without disruption. Note that it is
+possible to account it without an effective limit by setting the limits
+to a very high number (like RESOURCE_MAX -1page). The limit cannot be set
+if the cgroup have children, or if there are already tasks in the cgroup.
+After a controller is first limited, it will be kept being accounted until it
+is removed. The memory limitation itself, can of course be removed by writing
+-1 to memory.kmem.limit_in_bytes
Kernel memory limits are not imposed for the root cgroup. Usage for the root
-cgroup may or may not be accounted.
+cgroup may or may not be accounted. The memory used is accumulated into
+memory.kmem.usage_in_bytes, or in a separate counter when it makes sense.
+The main "kmem" counter is fed into the main counter, so kmem charges will
+also be visible from the user counter.
```

Currently no soft limit is implemented for kernel memory. It is future work

to trigger slab reclaim when those limits are reached.

2.7.1 Current Kernel Memory resources accounted

+* stack pages: every process consumes some stack pages. By accounting into +kernel memory, we prevent new processes from being created when the kernel +memory usage is too high.

- * sockets memory pressure: some sockets protocols have memory pressure thresholds. The Memory Controller allows them to be controlled individually per cgroup, instead of globally.
- * tcp memory pressure: sockets memory pressure for the tcp protocol.
- +2.7.3 Common use cases

+Because the "kmem" counter is fed to the main user counter, kernel memory can +never be limited completely independently of user memory. Say "U" is the user +limit, and "K" the kernel limit. There are three possible ways limits can be +set:

+

- U != 0, K = 0:
- This is the standard memog limitation mechanism already present before kmem
- accounting. Kernel memory is completely ignored. +

+

- U,K != 0, K < U: +
- Kernel memory is effectively set as a percentage of the user memory. This +
- setup is useful in deployments where the total amount of memory per-cgroup
- is overcommitted. Overcommitting kernel memory limits is definitely not
- recommended, since the box can still run out of non-reclaimable memory. +
- In this case, the admin could set up K so that the sum of all groups is
- never greater than the total memory, and freely set U at the cost of his +
- + QoS.

- U,K != 0, K >= U: +
- Since kmem charges will also be fed to the user counter, this setup gives +
- the admin a unified view of memory. Reclaim will be triggered for the cgroup
- + for both kinds of memory.

- User Interface
- 0. Configuration
- @ @ -290,6 +337,7 @ @ a. Enable CONFIG_CGROUPS
- b. Enable CONFIG_RESOURCE_COUNTERS
- c. Enable CONFIG MEMCG
- d. Enable CONFIG_MEMCG_SWAP (to use swap extension)
- +d. Enable CONFIG MEMCG KMEM (to use kmem extension)

- 1. Prepare the cgroups (see cgroups.txt, Why are cgroups needed?)
- # mount -t tmpfs none /sys/fs/cgroup
- @ @ -406,6 +454,11 @ @ About use_hierarchy, see Section 6. Because rmdir() moves all pages to parent, some out-of-use page caches can be moved to the parent. If you want to avoid that, force_empty will be useful.
- + Also, note that when memory.kmem.limit_in_bytes is set the charges due to
- + kernel pages will still be seen. This is not considered a failure and the
- + write will still return success. In this case, it is expected that
- + memory.kmem.usage_in_bytes == memory.usage_in_bytes.

About use_hierarchy, see Section 6.

5.2 stat file

1.7.11.4