
Subject: Re: [PATCH v3 06/13] memcg: kmem controller infrastructure

Posted by [Michal Hocko](#) on Mon, 01 Oct 2012 09:48:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Fri 28-09-12 15:34:19, Glauber Costa wrote:

> On 09/27/2012 05:44 PM, Michal Hocko wrote:

> >> > the reference count aquired by mem_cgroup_get will still prevent the

> >> > memcg from going away, no?

> > Yes but you are outside of the rcu now and we usually do css_get before

> > we rcu_unlock. mem_cgroup_get just makes sure the group doesn't get

> > deallocated but it could be gone before you call it. Or I am just

> > confused - these 2 levels of ref counting is really not nice.

> >

> > Anyway, I have just noticed that __mem_cgroup_try_charge does

> > VM_BUG_ON(css_is_removed(&memcg->css)) on a given memcg so you should

> > keep css ref count up as well.

> >

>

> IIRC, css_get will prevent the cgroup directory from being removed.

> Because some allocations are expected to outlive the cgroup, we

> specifically don't want that.

Yes, but how do you guarantee that the above VM_BUG_ON doesn't trigger?

Task could have been moved to another group between mem_cgroup_from_task

and mem_cgroup_get, no?

--

Michal Hocko

SUSE Labs
