
Subject: [PATCH v3 08/16] slab: allow enable_cpu_cache to use preset values for its tunables

Posted by [Glauber Costa](#) on Tue, 18 Sep 2012 14:12:02 GMT

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SLAB allows us to tune a particular cache behavior with tunables. When creating a new memcg cache copy, we'd like to preserve any tunables the parent cache already had.

This could be done by an explicit call to `do_tune_cpucache()` after the cache is created. But this is not very convenient now that the caches are created from common code, since this function is SLAB-specific.

Another method of doing that is taking advantage of the fact that `do_tune_cpucache()` is always called from `enable_cpucache()`, which is called at cache initialization. We can just preset the values, and then things work as expected.

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```
include/linux/slab.h | 3 ++-
mm/memcontrol.c      | 2 +-
mm/slab.c            | 19 ++++++++-----
mm/slab_common.c     | 6 ++++--
4 files changed, 23 insertions(+), 7 deletions(-)
```

diff --git a/include/linux/slab.h b/include/linux/slab.h

index dc6daac..9d298db 100644

--- a/include/linux/slab.h

+++ b/include/linux/slab.h

```
@@ -128,7 +128,7 @@ struct kmem_cache *kmem_cache_create(const char *, size_t, size_t,
    void (*)(void *));
struct kmem_cache *
kmem_cache_create_memcg(struct mem_cgroup *, const char *, size_t, size_t,
- unsigned long, void (*)(void *));
+ unsigned long, void (*)(void *), struct kmem_cache *);
void kmem_cache_destroy(struct kmem_cache *);
int kmem_cache_shrink(struct kmem_cache *);
void kmem_cache_free(struct kmem_cache *, void *);
@@ -184,6 +184,7 @@ unsigned int kmem_cache_size(struct kmem_cache *);
#ifdef CONFIG_MEMCG_KMEM
struct mem_cgroup_cache_params {
```

```

    struct mem_cgroup *memcg;
+ struct kmem_cache *parent;
    int id;
};
#endif
diff --git a/mm/memcontrol.c b/mm/memcontrol.c
index 54247ec..ee982aa 100644
--- a/mm/memcontrol.c
+++ b/mm/memcontrol.c
@@ -588,7 +588,7 @@ static struct kmem_cache *kmem_cache_dup(struct mem_cgroup
*memcg,
    return NULL;

    new = kmem_cache_create_memcg(memcg, name, s->object_size, s->align,
-    (s->flags & ~SLAB_PANIC), s->ctor);
+    (s->flags & ~SLAB_PANIC), s->ctor, s);

    kfree(name);
    return new;
diff --git a/mm/slab.c b/mm/slab.c
index e2cf984..f2d760c 100644
--- a/mm/slab.c
+++ b/mm/slab.c
@@ -4141,8 +4141,19 @@ static int do_tune_cpucache(struct kmem_cache *cachep, int limit,
static int enable_cpucache(struct kmem_cache *cachep, gfp_t gfp)
{
    int err;
- int limit, shared;
-
+ int limit = 0;
+ int shared = 0;
+ int batchcount = 0;
+
+ #ifdef CONFIG_MEMCG_KMEM
+ if (cachep->memcg_params.parent) {
+     limit = cachep->memcg_params.parent->limit;
+     shared = cachep->memcg_params.parent->shared;
+     batchcount = cachep->memcg_params.parent->batchcount;
+ }
+ #endif
+ if (limit && shared && batchcount)
+     goto skip_setup;
    /*
     * The head array serves three purposes:
     * - create a LIFO ordering, i.e. return objects that are cache-warm
@@ -4184,7 +4184,9 @@ static int enable_cpucache(struct kmem_cache *cachep, gfp_t gfp)
    if (limit > 32)
        limit = 32;

```

```

#endif
- err = do_tune_cpucache(cachep, limit, (limit + 1) / 2, shared, gfp);
+ batchcount = (limit + 1) / 2;
+skip_setup:
+ err = do_tune_cpucache(cachep, limit, batchcount, shared, gfp);
  if (err)
    printk(KERN_ERR "enable_cpucache failed for %s, error %d.\n",
           cachep->name, -err);
diff --git a/mm/slab_common.c b/mm/slab_common.c
index 8f06849..6829aa4 100644
--- a/mm/slab_common.c
+++ b/mm/slab_common.c
@@ -100,7 +100,8 @@ static inline int kmem_cache_sanity_check(struct mem_cgroup *memcg,

struct kmem_cache *
kmem_cache_create_memcg(struct mem_cgroup *memcg, const char *name, size_t size,
- size_t align, unsigned long flags, void (*ctor)(void *))
+ size_t align, unsigned long flags, void (*ctor)(void *),
+ struct kmem_cache *parent_cache)
{
  struct kmem_cache *s = NULL;
  int err = 0;
@@ -122,6 +123,7 @@ kmem_cache_create_memcg(struct mem_cgroup *memcg, const char
*name, size_t size,
  s->ctor = ctor;
#ifdef CONFIG_MEMCG_KMEM
  s->memcg_params.memcg = memcg;
+ s->memcg_params.parent = parent_cache;
#endif
  s->name = kstrdup(name, GFP_KERNEL);
  if (!s->name) {
@@ -168,7 +170,7 @@ struct kmem_cache *
kmem_cache_create(const char *name, size_t size, size_t align,
  unsigned long flags, void (*ctor)(void *))
{
- return kmem_cache_create_memcg(NULL, name, size, align, flags, ctor);
+ return kmem_cache_create_memcg(NULL, name, size, align, flags, ctor, NULL);
}
EXPORT_SYMBOL(kmem_cache_create);

--
1.7.11.4

```
