Subject: Re: [RFC PATCH 0/2] net: connect to UNIX sockets from specified root Posted by bfields on Mon, 13 Aug 2012 16:47:30 GMT

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On Sat, Aug 11, 2012 at 03:15:24PM +0400, Stanislav Kinsbursky wrote:

- > >On 08/11/2012 03:09 AM, H. Peter Anvin wrote:
- >>On 08/10/2012 12:28 PM, Alan Cox wrote:
- >>>Explicitly for Linux yes this is not generally true of the AF UNIX
- >>>socket domain and even the permissions aspect isn't guaranteed to be
- >>>supported on some BSD environments!
- >>>Yes, but let's worry about what the Linux behavior should be.
- > >>
- >>>>The name is however just a proxy for the socket itself. You don't even
- >>>get a device node in the usual sense or the same inode in the file system
- >>>space.
- > >>
- >>>No, but it is looked up the same way any other inode is (the difference
- >>>between FIFOs and sockets is that sockets have separate connections,
- >>>which is also why open() on sockets would be nice.)
- > >>
- >>>However, there is a fundamental difference between AF UNIX sockets and
- >>>open(), and that is how the pathname is delivered. It thus would make
- >>>more sense to provide the openat()-like information in struct
- >>>sockaddr_un, but that may be very hard to do in a sensible way. In that
- >>>sense it perhaps would be cleaner to be able to do an open[at]() on the
- >>>socket node with O_PATH (perhaps there should be an O_SOCKET option,
- >>>even?) and pass the resulting file descriptor to bind() or connect().
- >>I vote for this (openat + O WHATEVER on a unix socket) as well. It will
- > >help us in checkpoint-restore, making handling of overmounted/unlinked
- > >sockets much cleaner.
- >
- > I have to notice, that it's not enough and doesn't solve the issue.
- > There should be some way how to connect/bind already existent unix
- > socket (from kernel, at least), because socket can be created in
- > user space.
- > And this way (sock operation or whatever) have to provide an ability
- > to lookup UNIX socket starting from specified root to support
- > containers.

I don't understand--the rpcbind sockets are created by the kernel. What am I missing?

--b.