
Subject: Re: [PATCH v2 11/11] protect architectures where THREAD_SIZE >= PAGE_SIZE against fork bombs

Posted by [KAMEZAWA Hiroyuki](#) on Fri, 10 Aug 2012 17:54:48 GMT

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(2012/08/09 22:01), Glauber Costa wrote:

> Because those architectures will draw their stacks directly from the
> page allocator, rather than the slab cache, we can directly pass
> __GFP_KMEMCG flag, and issue the corresponding free_pages.
>
> This code path is taken when the architecture doesn't define
> CONFIG_ARCH_THREAD_INFO_ALLOCATOR (only ia64 seems to), and has
> THREAD_SIZE >= PAGE_SIZE. Luckily, most - if not all - of the remaining
> architectures fall in this category.
>
> This will guarantee that every stack page is accounted to the memcg the
> process currently lives on, and will have the allocations to fail if
> they go over limit.
>
> For the time being, I am defining a new variant of THREADINFO_GFP, not
> to mess with the other path. Once the slab is also tracked by memcg, we
> can get rid of that flag.
>
> Tested to successfully protect against :(){ :|:& };:
>
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> ---
> include/linux/thread_info.h | 2 ++
> kernel/fork.c | 4 ++--
> 2 files changed, 4 insertions(+), 2 deletions(-)
>
> diff --git a/include/linux/thread_info.h b/include/linux/thread_info.h
> index ccc1899..e7e0473 100644
> --- a/include/linux/thread_info.h
> +++ b/include/linux/thread_info.h
> @@ -61,6 +61,8 @@ extern long do_no_restart_syscall(struct restart_block *parm);
> # define THREADINFO_GFP (GFP_KERNEL | __GFP_NOTRACK)

```

> #endif
>
> +#define THREADINFO_GFP_ACCOUNTED (THREADINFO_GFP | __GFP_KMEMCG)
> +
> /*
>  * flag set/clear/test wrappers
>  * - pass TIF_xxxx constants to these functions
> diff --git a/kernel/fork.c b/kernel/fork.c
> index dc3ff16..b0b90c3 100644
> --- a/kernel/fork.c
> +++ b/kernel/fork.c
> @@ -142,7 +142,7 @@ void __weak arch_release_thread_info(struct thread_info *ti) { }
> static struct thread_info *alloc_thread_info_node(struct task_struct *tsk,
> int node)
> {
> - struct page *page = alloc_pages_node(node, THREADINFO_GFP,
> + struct page *page = alloc_pages_node(node, THREADINFO_GFP_ACCOUNTED,
> THREAD_SIZE_ORDER);
>
> return page ? page_address(page) : NULL;
> @@ -151,7 +151,7 @@ static struct thread_info *alloc_thread_info_node(struct task_struct
> *tsk,
> static inline void free_thread_info(struct thread_info *ti)
> {
> arch_release_thread_info(ti);
> - free_pages((unsigned long)ti, THREAD_SIZE_ORDER);
> + free_accounted_pages((unsigned long)ti, THREAD_SIZE_ORDER);
> }
> # else
> static struct kmem_cache *thread_info_cache;
>

```
