Subject: [PATCH 08/10] memcg/sl[au]b Track all the memcg children of a kmem_cache.
Posted by Glauber Costa on Wed, 25 Jul 2012 14:38:19 GMT
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This enables us to remove all the children of a kmem_cache being
destroyed, if for example the kernel module it's being used in
gets unloaded. Otherwise, the children will still point to the
destroyed parent.

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---
 include/linux/memcontrol.h | 1 +
 include/linux/slab.h | 1 +
 mm/memcontrol.c | 16 ++++++++++++++-
 mm/slab_common.c | 31 +++++++++++++++++++++++++++++++
 4 files changed, 48 insertions(+), 1 deletion(-)

diff --git a/include/linux/memcontrol.h b/include/linux/memcontrol.h
index 247019f..f8d63f2 100644
--- a/include/linux/memcontrol.h
+++ b/include/linux/memcontrol.h
@@ -426,6 +426,7 @@ void memcg_release_cache(struct kmem_cache *cachep);
 struct kmem_cache *
 __memcg_kmem_get_cache(struct kmem_cache *cachep, gfp_t gfp);
 void mem_cgroup_destroy_cache(struct kmem_cache *cachep);
+void mem_cgroup_remove_child_kmem_cache(struct kmem_cache *cachep, int id);
 #else
 static inline void memcg_register_cache(struct mem_cgroup *memcg,
                                         struct kmem_cache *s)
diff --git a/include/linux/slab.h b/include/linux/slab.h
index b9310a4..3cfd784 100644
--- a/include/linux/slab.h
+++ b/include/linux/slab.h
@@ -189,6 +189,7 @@ struct mem_cgroup_cache_params {
   bool dead;
   atomic_t nr_pages;
   struct list_head destroyed_list; /* Used when deleting memcg cache */
+ struct list_head sibling_list;
 };
 #endif

```
diff --git a/mm/memcontrol.c b/mm/memcontrol.c
index 1231d86..d92d963 100644
--- a/mm/memcontrol.c
+++ b/mm/memcontrol.c
@@ -586,8 +586,11 @@ static struct kmem_cache *kmem_cache_dup(struct mem_cgroup
*memcg,

  new = kmem_cache_create_memcg(memcg, name, s->object_size, s->align,
         (s->flags & ~SLAB_PANIC), s->ctor, s);
- if (new)
+ if (new) {
   new->allocflags |= __GFP_KMEMCG;
+  list_add(&new->memcg_params.sibling_list,
+    &s->memcg_params.sibling_list);
+ }

  kfree(name);
  return new;
@@ -600,6 +603,7 @@ void memcg_register_cache(struct mem_cgroup *memcg, struct
kmem_cache *cachep)
  int id = -1;

  INIT_LIST_HEAD(&cachep->memcg_params.destroyed_list);
+ INIT_LIST_HEAD(&cachep->memcg_params.sibling_list);

  if (!memcg)
   id = ida_simple_get(&cache_types, 0, MAX_KMEM_CACHE_TYPES,
@@ -611,6 +615,9 @@ void memcg_release_cache(struct kmem_cache *cachep)
 {
  if (cachep->memcg_params.id != -1)
   ida_simple_remove(&cache_types, cachep->memcg_params.id);
+ else
+  list_del(&cachep->memcg_params.sibling_list);
+
 }

 /*
@@ -944,6 +951,13 @@ static void memcg_create_cache_enqueue(struct mem_cgroup
*memcg,
  schedule_work(&memcg_create_cache_work);
 }

+void mem_cgroup_remove_child_kmem_cache(struct kmem_cache *cachep, int id)
+{
+ mutex_lock(&memcg_cache_mutex);
+ cachep->memcg_params.memcg->slabs[id] = NULL;
+ mutex_unlock(&memcg_cache_mutex);
+}
```

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+
 /*
  * Return the kmem_cache we're supposed to use for a slab allocation.
  * We try to use the current memcg's version of the cache.
diff --git a/mm/slab_common.c b/mm/slab_common.c
index 562146b..6504557 100644
--- a/mm/slab_common.c
+++ b/mm/slab_common.c
@@ -189,8 +189,39 @@ struct kmem_cache *kmem_cache_create(const char *name, size_t
size, size_t align
 }
 EXPORT_SYMBOL(kmem_cache_create);

+static void kmem_cache_destroy_memcg_children(struct kmem_cache *s)
+{
+#ifdef CONFIG_MEMCG_KMEM
+ struct kmem_cache *c;
+ struct mem_cgroup_cache_params *p, *tmp;
+ int id = s->memcg_params.id;
+
+ if (id == -1)
+  return;
+
+ mutex_lock(&slab_mutex);
+ list_for_each_entry_safe(p, tmp,
+     &s->memcg_params.sibling_list, sibling_list) {
+  c = container_of(p, struct kmem_cache, memcg_params);
+  if (WARN_ON(c == s))
+   continue;
+
+  mutex_unlock(&slab_mutex);
+  BUG_ON(c->memcg_params.id != -1);
+  mem_cgroup_remove_child_kmem_cache(c, id);
+  kmem_cache_destroy(c);
+  mutex_lock(&slab_mutex);
+ }
+ mutex_unlock(&slab_mutex);
+#endif /* CONFIG_MEMCG_KMEM */
+}
+
 void kmem_cache_destroy(struct kmem_cache *s)
 {
+
+ /* Destroy all the children caches if we aren't a memcg cache */
+ kmem_cache_destroy_memcg_children(s);
+
  get_online_cpus();
  mutex_lock(&slab_mutex);
```

```
  list_del(&s->list);
--
1.7.10.4
```